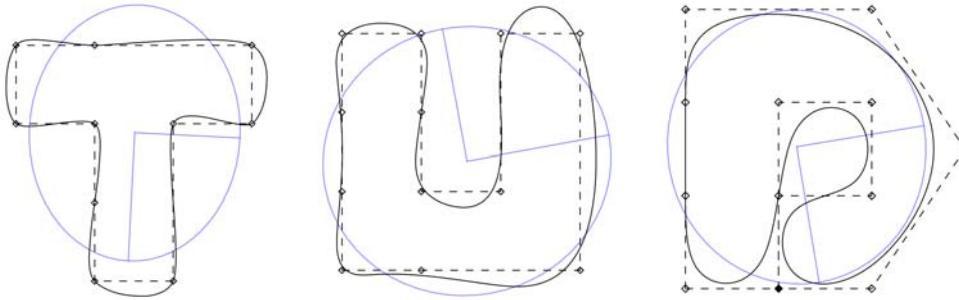


# Area Moments Defined by Example Subdivision Curves

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**Figure:** Three subdivision curves as black, continuous lines. The sequence of control points are the diamonds connected by dashed lines. The blue circumference marks the ellipsoid at the centroid of the area enclosed by the subdivision curve that has equivalent inertia as the area. The principal axes of the ellipsoid are also shown. ■

## Abstract

We list examples of subdivision curves together with their exact area, centroid, and inertia. We assume homogeneous mass-distribution within the space bounded by the curve, therefore the term ‘area moments’ is used. The subdivision curves that we consider are generated by 1) the low order B-spline schemes, 2) the generalized, interpolatory C<sup>1</sup> four-point scheme, as well as 3) the more recent, dual C<sup>2</sup> four-point scheme.

The derivation of the  $(d + 1)$ -linear form that computes the area moment of degree  $p + q = d$  based on the initial control points for a given subdivision scheme is deferred to a publication in the near future.

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## Introduction

Subdivision of curves is an iterative refinement procedure for polygons. Over the course of the iteration, the increasingly dense point cycle typically converges to a piecewise smooth curve.

Our article is restricted to subdivision of polygons with a finite number of control points  $(px_k, py_k) \in \mathbb{R}^2$  for  $k = 0, 1, 2, \dots, n - 1$  in the 2-dimensional plane. If the resulting subdivision curve is compact, and not self-intersecting, we denote with  $\Omega \subset \mathbb{R}^2$  the set in the interior of the curve. Then, the area moments of degree  $p + q = d$  of the set  $\Omega$  with respect to the  $x$ - and  $y$ -axis are well defined by the following integral

$$M(p, q) := \int_{\Omega} x^p y^q dx dy$$

In a future publication we will show that the integral  $M(p, q)$  can be substituted by a  $(d + 1)$ -linear form via the divergence theorem. The input to the multi-linear forms are the coordinates of the polygon  $(px_k, py_k)$ . The coefficients of the multi-linear forms depend only on the subdivision rules, and subsequently apply universally to any choice of control points. The derivation of the multi-linear forms does not require the basis functions.

In [Hakenberg et al. 2014], the derivation of the trilinear forms that compute the volume enclosed by subdivision surfaces (=moment of degree 0) has been presented. That article briefly mentions moments of higher degrees of the 3-dimensional sets. However, the authors conclude that establishing the forms is not tractible by today's computational means due to the large number of unknown coefficients. Therefore, for moments of higher degree we focus on the simpler, 2-dimensional case. Here, much fewer coefficients are required, and the forms can be solved for even in the presence of a tension parameter. For instance, the form that computes the centroid (=moment of degree 1) for curves generated by the  $C^1$  four-point scheme with parameter  $\omega$  can be expressed with variable  $\omega$ .

Our article is structured as follows: We review the area, centroid, and inertia for sets bounded by polygons. Then, the four families of subdivision are introduced that generate the curves in the examples. Specific curves and the stated area moments might help to verify implementations of the formulas for the moments.

## Area moments defined by polygons

The area moments of the 2-dimensional set  $\Omega \subset \mathbb{R}^2$  enclosed by a polygon with  $n$  control points  $(px_k, py_k) \in \mathbb{R}^2$  for  $k = 0, 1, 2, \dots, n - 1$  can be found for instance in [Bourke 1988]. The moment of degree 0 is the area  $A$ , which is determined by the well known alternating bilinear form, that is the determinant of  $2 \times 2$  matrices

$$M(0, 0) = A = \frac{1}{2} \sum_{k=0}^{n-1} \det \begin{pmatrix} x_k & y_k \\ x_{k+1} & y_{k+1} \end{pmatrix} = \frac{1}{2} \sum_{k=0}^{n-1} (x_k y_{k+1} - x_{k+1} y_k)$$

The indices of the control points are taken modulo  $n$ . For instance, index  $k = n$  corresponds to index  $k = 0$ .

The centroid  $(c_x, c_y)$  of the set  $\Omega$  requires the two moments of degree 1, and corresponds to the following trilinear form

$$c_x = \frac{1}{A} M(1, 0) = \frac{1}{A} \frac{1}{6} \sum_{k=0}^{n-1} (x_k + x_{k+1}) \det \begin{pmatrix} x_k & y_k \\ x_{k+1} & y_{k+1} \end{pmatrix}$$

$$c_y = \frac{1}{A} M(0, 1) = \frac{1}{A} \frac{1}{6} \sum_{k=0}^{n-1} (y_k + y_{k+1}) \det \begin{pmatrix} x_k & y_k \\ x_{k+1} & y_{k+1} \end{pmatrix}$$

The area inertia of  $\Omega$  can be found in [Juhlnet 2011]. The values are determined by 4-linear forms such as

$$M(2, 0) = I_{xx} = \frac{1}{12} \sum_{k=0}^{n-1} (x_k^2 + x_k x_{k+1} + x_{k+1}^2) \det \begin{pmatrix} x_k & y_k \\ x_{k+1} & y_{k+1} \end{pmatrix}$$

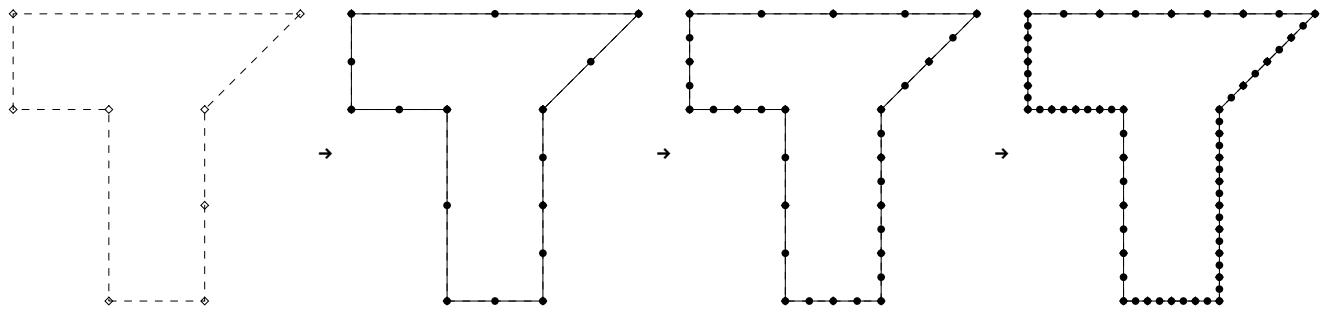
$$M(1, 1) = I_{xy} = \frac{1}{12} \sum_{k=0}^{n-1} (x_k - x_{k+1}) (3 x_{k+1} y_{k+1}^2 + x_k y_{k+1}^2 + 2 x_{k+1} y_k y_{k+1} + 2 x_k y_k y_{k+1} + x_{k+1} x_k^2 + 3 x_k y_k^2)$$

$$M(0, 2) = I_{yy} = \frac{1}{12} \sum_{k=0}^{n-1} (y_k^2 + y_k y_{k+1} + y_{k+1}^2) \det \begin{pmatrix} x_k & y_k \\ x_{k+1} & y_{k+1} \end{pmatrix}$$

The coefficients in the multi-linear forms are generally not uniquely determined.

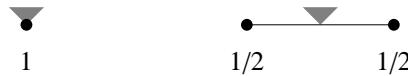
The area moments of polygons can be used to approximate the moments defined by subdivision curves. Thereby, the formulas help to validate the implementation of the exact forms.

The piecewise linear boundary of a polygon is reproduced by linear subdivision. Using our general framework to establish multi-linear forms for the computation of area moments we reproduce the forms stated above.



**Figure:** Three iterations of a T-shaped control point sequence defined by the cycle  $[(1, 0), (2, 0), (2, 1), (2, 2), (3, 3), (0, 3), (0, 2), (1, 2)]$  using linear subdivision. The enclosed area is  $9/2 = 4.5$ . The centroid is located at  $\frac{1}{27} (37, 50)$ . ■

The rules of linear subdivision are vertex interpolation, and mid-edge insertion

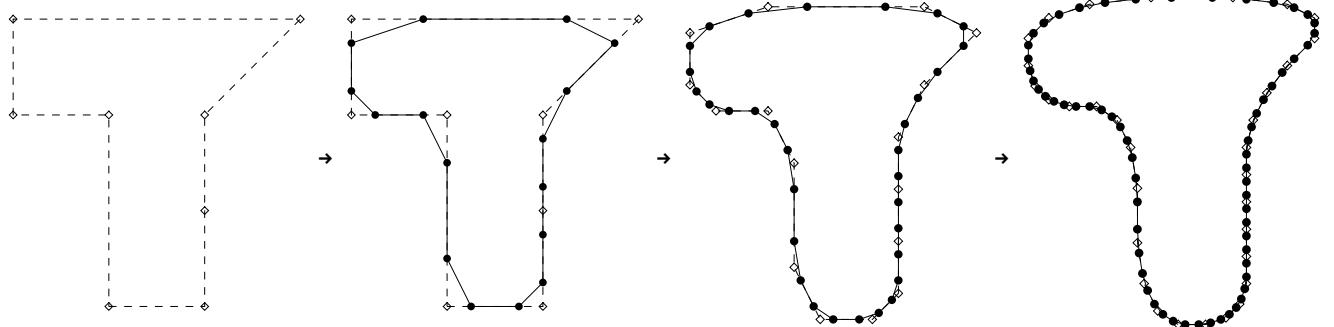


The basis functions that parameterize the curve between two successive control points are the linear polynomials  $B_1(t) = 1 - t$ , and  $B_2(t) = t$  for  $t \in [0, 1]$ .

## Schemes for curves

We briefly review the subdivision schemes that are used in the upcoming examples.

### Quadratic B-spline



**Figure:** Three iterations of the T-shaped control point sequence defined above using quadratic B-spline subdivision. The area enclosed by the limit curve is  $101/24 = 4.20833\ldots$ , the centroid is located at  $(139/101, 928/505)$ . ■

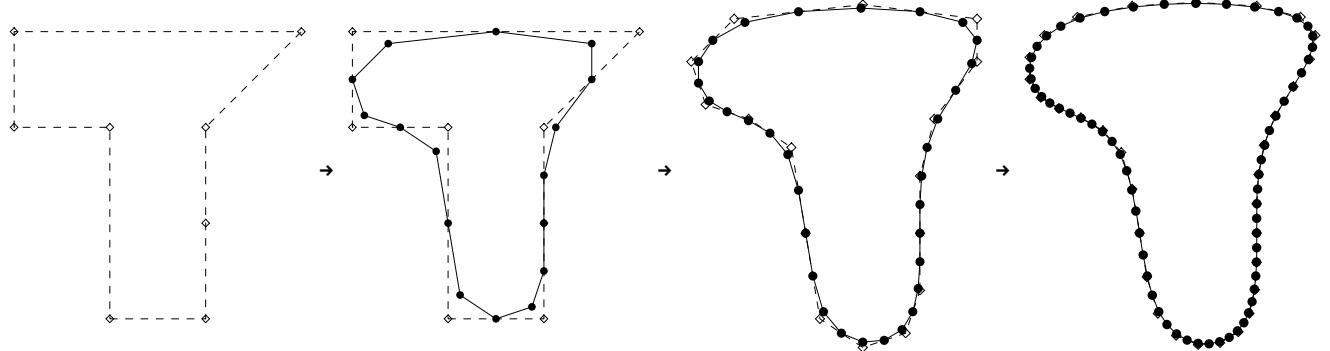
Quadratic B-spline subdivision for curves is also referred to as *Chaikin's scheme*, or *corner-cutting scheme*. The scheme is *dual*, i.e. two output control points are inserted between a pair of input control points. The weights for the insertion are symmetric



The basis functions that piecewise parametrize the curve are the quadratic polynomials

$$B_1(t) = \frac{1}{2} (t - 1)^2, B_2(t) = \frac{1}{2} + t - t^2, \text{ and } B_3(t) = \frac{1}{2} t^2 \text{ for } t \in [0, 1].$$

## Cubic B-spline



**Figure:** Three iterations of cubic B-spline subdivision applied to the T-shaped control point sequence with coordinates defined above. The area enclosed by the limit curve is  $\frac{59}{15} = 3.93333\dots$ . The centroid is located at  $(\frac{41077}{29736}, \frac{432751}{237888})$ . ■

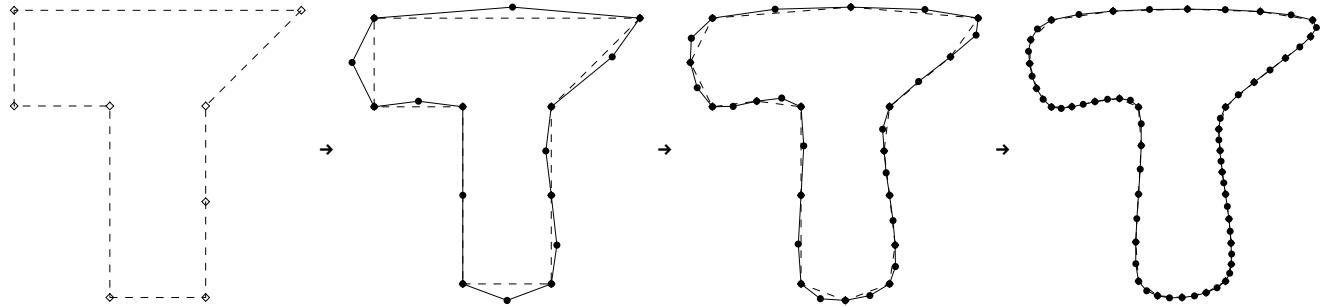
A very popular polygon refinement algorithm is cubic B-spline subdivision with the following averaging mask and mid-edge insertion



The basis functions that parametrize the curve between a pair of successive control points are the following cubic polynomials

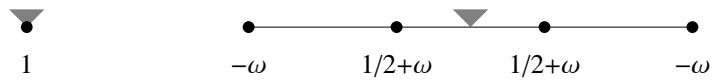
$$B_1(t) = -\frac{1}{6}(t-1)^3, B_2(t) = \frac{1}{6}(4-6t^2+3t^3), B_3(t) = \frac{1}{6}(1+3t+3t^2-3t^3), \text{ and } B_4(t) = \frac{1}{6}t^3 \text{ for } t \in [0, 1].$$

## $C^1$ four-point scheme



**Figure:** Three iterations of the  $C^1$  four-point scheme with tension parameter  $\omega = 1/16$ . The area enclosed by the limit curve is  $\frac{27-25\omega+171\omega^2+88\omega^3+224\omega^4+320\omega^5}{6-18\omega+54\omega^2-48\omega^3+96\omega^4}$  for general  $\omega$ , and  $\frac{85625}{16632} = 5.14821\dots$  for  $\omega = 1/16$ . ■

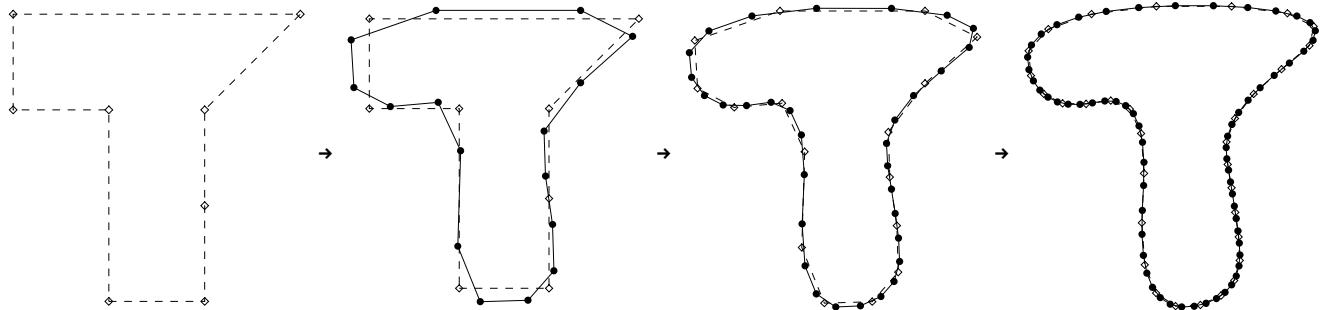
The interpolatory four-point scheme was conceived by [Dubuc 1986], and generalized later in [Dyn/Gregory/Levin 1987] who introduced the tension parameter  $\omega \in \mathbb{R}$ . Dubuc's original scheme corresponds to  $\omega = 1/16 = 0.0625$ .



[Hechler/Moessner/Reif 2008] prove that the scheme produces  $C^1$  curves when  $\omega \in (0, \omega^*)$  with  $\omega^*$  as the unique real solution of the cubic polynomial  $32\omega^3 + 4\omega - 1 = 0$ , namely

$$\omega^* = \frac{1}{12} \sqrt[3]{27 + 3\sqrt{105}} - \frac{1}{2} \sqrt[3]{27 + 3\sqrt{105}} = 0.192729249264812025206286592326756741813763\dots$$

## C<sup>2</sup> four-point scheme



**Figure:** Three iterations of the  $C^2$  four-point scheme with tension parameter  $\omega = 1/128$ . The area enclosed by the limit curve is the fraction  $\frac{8235644399709}{1634922512365} = 5.03733 \dots$  ■

The  $C^2$  four-point scheme was introduced by [Dyn/Floater/Hormann 2005] and uses the tension parameter  $\omega \in \mathbb{R}$ . Smoothness is guaranteed for parameters in the interval  $\omega \in (0, 1/48]$ , but possibly also for values beyond  $\omega > 1/48 = 0.0208333 \dots$ . The default choice is  $\omega = 1/128 = 0.0078125$ .

The scheme is dual, i.e. the output control points are located between the input control points. The weights are



For the choice  $\omega = 0.013723 \dots$  the scheme is called “tightest”. For that parameter value, the basis function sampled at the integers  $k \in \mathbb{Z}$  are closest to the Kronecker sequence  $\delta_{0,k}$  in the least square sense. The limit curves are almost, but not quite, entirely unlike interpolatory.

## Remarks

The subdivision weights are applied coordinatewise.

In order to establish the area moments refinement through subdivision is not required. In fact, less refinement means faster evaluation of the formula. Despite that, we give a visual impression of the subdivision curves by subdividing the input polygon about 6-7 times.

For the linear, quadratic, cubic, etc. B-spline subdivision schemes, the area moments can be derived by solving the integral expression via the divergence theorem. That is because the basis functions are polynomials.

## Examples

For all example curves that follow, we state the coordinates of the control points of the polygon that are input to the subdivision iteration. We apply the various subdivision schemes in turn. The limit curves are visualized and can be compared conveniently. For each contour, we state the exact area, centroid, and inertia defined by the limit curve.

The inertia is measured with respect to a) the (previously established) centroid of the area, (because that reference is the most relevant in practice), and b) the x-, and y- axis. We remark that the formula easily permits to compute the inertia with respect to any point in the plane. The principal axes are determined by eigenvalue decomposition of the inertia matrix, and are plotted in the graphics.

Whenever all weights of a subdivision scheme are rational, the coefficients in the multi-linear forms that determine the area moments are also fractions. This allows us to establish the area, centroid, and inertia in exact algebraic form given that also the coordinates of the control points are rational numbers.

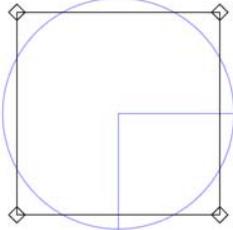
In the upcoming examples, some algebraic expressions exceed the page margins due to their large number of digits. In that case, we restate the value in full length immediately below.

## Cube

Curve coordinates ↓

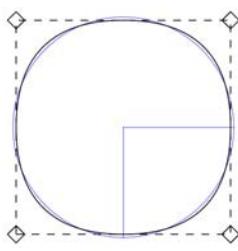
$$\begin{pmatrix} 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 \end{pmatrix}$$

Linear B-spline ↓



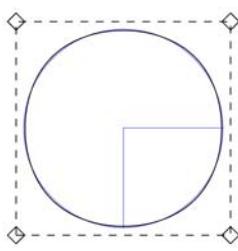
$$\begin{aligned} \text{Area} &= 1 & (\approx 1.0000000000000000000000000000000) \\ \text{Centroid} &= \left( \frac{1}{2}, \frac{1}{2} \right) \\ \text{Centroid} &\approx (0.5000000000000000000000000000000, 0.5000000000000000000000000000000) \\ \text{Inertia} &= \begin{pmatrix} \frac{1}{12} & 0 \\ 0 & \frac{1}{12} \end{pmatrix} \\ \text{Inertia} &\approx \begin{pmatrix} 0.0833333333333333333333333333333 & 0 \\ 0 & 0.0833333333333333333333333333333 \end{pmatrix} \end{aligned}$$

Quadratic B-spline ↓



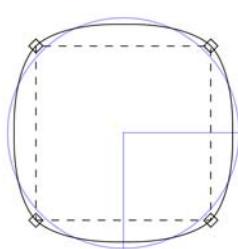
$$\begin{aligned} \text{Area} &= \frac{5}{6} & (\approx 0.8333333333333333333333333333333) \\ \text{Centroid} &= \left( \frac{1}{2}, \frac{1}{2} \right) \\ \text{Centroid} &\approx (0.5000000000000000000000000000000, 0.5000000000000000000000000000000) \\ \text{Inertia} &= \begin{pmatrix} \frac{31}{560} & 0 \\ 0 & \frac{31}{560} \end{pmatrix} \\ \text{Inertia} &\approx \begin{pmatrix} 0.055357142857142857143 & 0 \\ 0 & 0.055357142857142857143 \end{pmatrix} \end{aligned}$$

Cubic B-spline ↓



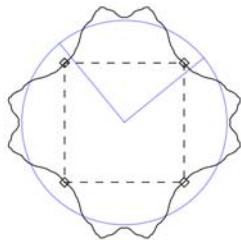
$$\begin{aligned} \text{Area} &= \frac{61}{90} & (\approx 0.6777777777777777777778) \\ \text{Centroid} &= \left( \frac{1}{2}, \frac{1}{2} \right) \\ \text{Centroid} &\approx (0.5000000000000000000000000000000, 0.5000000000000000000000000000000) \\ \text{Inertia} &= \begin{pmatrix} \frac{27371}{748440} & 0 \\ 0 & \frac{27371}{748440} \end{pmatrix} \\ \text{Inertia} &\approx \begin{pmatrix} 0.036570733792956015178 & 0 \\ 0 & 0.036570733792956015178 \end{pmatrix} \end{aligned}$$

$C^1$  Four-Point  $\omega=1/16$  ↓



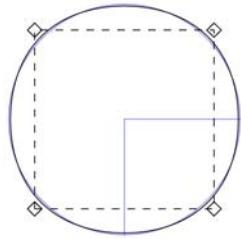
$$\begin{aligned} \text{Area} &= \frac{14272}{10395} & (\approx 1.3729677729677729678) \\ \text{Centroid} &= \left( \frac{1}{2}, \frac{1}{2} \right) \\ \text{Centroid} &\approx (0.5000000000000000000000000000000, 0.5000000000000000000000000000000) \\ \text{Inertia} &= \begin{pmatrix} \frac{23340561324786432115362070413499461043666460891}{154520168587414501234522160187896923984378608000} & 0 \\ 0 & \frac{23340561324786432115362070413}{154520168587414501234522160187} \end{pmatrix} \\ \text{Inertia} &\approx \begin{pmatrix} 0.15105187586940993871 & 0 \\ 0 & 0.15105187586940993871 \end{pmatrix} \end{aligned}$$

$C^1$  Four-Point  $\omega=0.192729\dots$  ↓



Area        2.25279     ( $\approx$  2.25279 )  
 Centroid $\approx$  ( 0.5 0.5 )  
 Inertia  $\approx$   $\begin{pmatrix} 0.425514 & 0 \\ 0 & 0.425514 \end{pmatrix}$

C^2 Four-Point  $\omega=1/128 \downarrow$

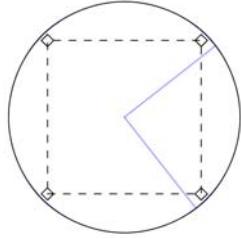


Area         $\frac{2140937273264}{1634922512365}$      ( $\approx$  1.3095038187265667219 )  
 Centroid= (  $\frac{1}{2}$   $\frac{1}{2}$  )  
 Centroid $\approx$  ( 0.5000000000000000 0.5000000000000000 )  
 Inertia =  $\begin{pmatrix} 2785312589755250739045622399401429623305842223910999553040673971900727762966178378026258070730972668635241671468-087323418249734743416211419392/20400941189697027827745155981139943353369700479862209407032288354148721816336632345552614291779328958727445153-359268845237360797485780583257725  
 Inertia  $\approx$   $\begin{pmatrix} 0.13652863188301829104 & 0 \\ 0 & 0.13652863188301829104 \end{pmatrix}$$

The two coefficients along the diagonal of the inertia matrix are of identical value, namely the fraction

$2785312589755250739045622399401429623305842223910999553040673971900727762966178378026258070730972668635241671468-087323418249734743416211419392/20400941189697027827745155981139943353369700479862209407032288354148721816336632345552614291779328958727445153-359268845237360797485780583257725$

C^2 Four-Point  $\omega=0.013723\ldots$  (Tightest)  $\downarrow$



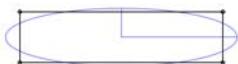
Area        1.78413     ( $\approx$  1.78413 )  
 Centroid $\approx$  ( 0.5 0.5 )  
 Inertia  $\approx$   $\begin{pmatrix} 0.253307 & 0 \\ 0 & 0.253307 \end{pmatrix}$

## Rectangle

Curve coordinates ↓

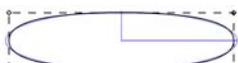
$$\begin{pmatrix} 0 & 4 & 4 & 0 \\ 0 & 0 & 1 & 1 \end{pmatrix}$$

Linear B-spline ↓



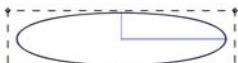
$$\begin{aligned} \text{Area} &= 4 \quad (\approx 4.000000000000000000000000000000) \\ \text{Centroid} &= \left( 2, \frac{1}{2} \right) \\ \text{Centroid} \approx & (2.000000000000000000000000000000, 0.500000000000000000000000000000) \\ \text{Inertia} &= \begin{pmatrix} \frac{16}{3} & 0 \\ 0 & \frac{1}{3} \end{pmatrix} \\ \text{Inertia} \approx & \begin{pmatrix} 5.3333333333333333333333 & 0 \\ 0 & 0.3333333333333333333333 \end{pmatrix} \end{aligned}$$

Quadratic B-spline ↓



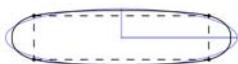
$$\begin{aligned} \text{Area} &= \frac{10}{3} \quad (\approx 3.3333333333333333333333) \\ \text{Centroid} &= \left( 2, \frac{1}{2} \right) \\ \text{Centroid} \approx & (2.000000000000000000000000000000, 0.500000000000000000000000000000) \\ \text{Inertia} &= \begin{pmatrix} \frac{124}{35} & 0 \\ 0 & \frac{31}{140} \end{pmatrix} \\ \text{Inertia} \approx & \begin{pmatrix} 3.5428571428571428571 & 0 \\ 0 & 0.22142857142857142857 \end{pmatrix} \end{aligned}$$

Cubic B-spline ↓



$$\begin{aligned} \text{Area} &= \frac{122}{45} \quad (\approx 2.71111111111111111111) \\ \text{Centroid} &= \left( 2, \frac{1}{2} \right) \\ \text{Centroid} \approx & (2.000000000000000000000000000000, 0.500000000000000000000000000000) \\ \text{Inertia} &= \begin{pmatrix} \frac{218968}{93555} & 0 \\ 0 & \frac{27371}{187110} \end{pmatrix} \\ \text{Inertia} \approx & \begin{pmatrix} 2.3405269627491849714 & 0 \\ 0 & 0.14628293517182406071 \end{pmatrix} \end{aligned}$$

$C^1$  Four-Point  $\omega=1/16$  ↓

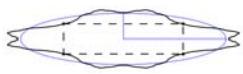


$$\begin{aligned} \text{Area} &= \frac{57088}{10395} \quad (\approx 5.4918710918710918711) \\ \text{Centroid} &= \left( 2, \frac{1}{2} \right) \\ \text{Centroid} \approx & (2.000000000000000000000000000000, 0.500000000000000000000000000000) \\ \text{Inertia} &= \begin{pmatrix} \frac{23340561324786432115362070413499461043666460891}{2414377634178351581789408752935889437255915750} & 0 \\ 0 & \frac{2334056132478643211536207041349}{38630042146853625308630540046974230996094652000} \end{pmatrix} \\ \text{Inertia} \approx & \begin{pmatrix} 9.6673200556422360777 & 0 \\ 0 & 0.60420750347763975486 \end{pmatrix} \end{aligned}$$

The obscured value in the inertia matrix is

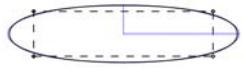
$$\frac{23340561324786432115362070413499461043666460891}{38630042146853625308630540046974230996094652000}.$$

C^1 Four-Point  $\omega=0.192729\dots \downarrow$



$$\begin{aligned} \text{Area} &= 9.01117 \quad (\approx 9.01117) \\ \text{Centroid} \approx & (2.0.5) \\ \text{Inertia} \approx & \begin{pmatrix} 27.2329 & 0 \\ 0 & 1.70206 \end{pmatrix} \end{aligned}$$

C^2 Four-Point  $\omega=1/128 \downarrow$



$$\begin{aligned} \text{Area} &= \frac{8563749093056}{1634922512365} \quad (\approx 5.2380152749062668877) \\ \text{Centroid} = & \left( 2, \frac{1}{2} \right) \\ \text{Centroid} \approx & (2.0000000000000000, 0.5000000000000000) \\ \text{Inertia} = & \begin{pmatrix} 178260005744336047298919833561691495891573902330303971394603134201646576829835416193680516526782250792655466973- \\ 957588698767983023578637530841088/ \\ 20400941189697027827745155981139943353369700479862209407032288354148721816336632345552614291779328958727445153- \\ 359268845237360797485780583257725 \end{pmatrix} \\ \text{Inertia} \approx & \begin{pmatrix} 8.7378324405131706266 & 0 \\ 0 & 0.54611452753207316416 \end{pmatrix} \end{aligned}$$

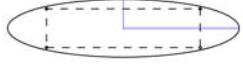
The diagonal of the inertia matrix contains the two values

178260005744336047298919833561691495891573902330303971394603134201646576829835416193680516526782250792655466973-  
957588698767983023578637530841088/  
20400941189697027827745155981139943353369700479862209407032288354148721816336632345552614291779328958727445153-  
359268845237360797485780583257725

and

11141250359021002956182489597605718493223368895643998212162695887602911051864713512105032282923890674540966685872-  
34929367299893897364845677568/  
20400941189697027827745155981139943353369700479862209407032288354148721816336632345552614291779328958727445153-  
359268845237360797485780583257725

C^2 Four-Point  $\omega=0.013723\dots$  (Tightest)  $\downarrow$



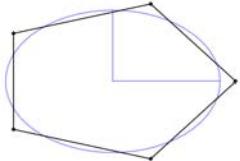
$$\begin{aligned} \text{Area} &= 7.13651 \quad (\approx 7.13651) \\ \text{Centroid} \approx & (2.0.5) \\ \text{Inertia} \approx & \begin{pmatrix} 16.2117 & 0 \\ 0 & 1.01323 \end{pmatrix} \end{aligned}$$

## Pentagon

Curve coordinates ↓

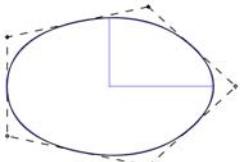
$$\begin{pmatrix} 0.927050983124842 & -2.42705098312484 & -2.42705098312484 & 0.927050983124842 & 3.000000000000000 \\ 1.90211303259031 & 1.17557050458495 & -1.17557050458495 & -1.90211303259031 & 0 \end{pmatrix}$$

Linear B-spline ↓



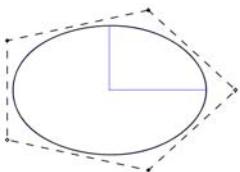
Area      14.2658477444273      ( $\approx 14.2658477444273$ )  
 Centroid≈ ( 0 0 )  
 Inertia ≈  $\begin{pmatrix} 24.705063660786 & 0 \\ 0 & 10.980028293683 \end{pmatrix}$

Quadratic B-spline ↓



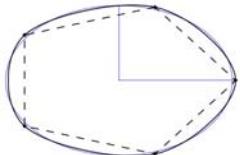
Area      12.6229380190550      ( $\approx 12.6229380190550$ )  
 Centroid≈ ( 0 0 )  
 Inertia ≈  $\begin{pmatrix} 19.024305188341 & 0 \\ 0 & 8.455246750374 \end{pmatrix}$

Cubic B-spline ↓



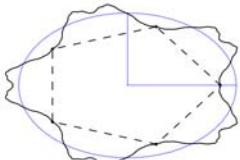
Area      11.0557098070166      ( $\approx 11.0557098070166$ )  
 Centroid≈ ( 0 0 )  
 Inertia ≈  $\begin{pmatrix} 14.590618131429 & 0 \\ 0 & 6.484719169524 \end{pmatrix}$

$C^1$  Four-Point  $\omega=1/16$  ↓



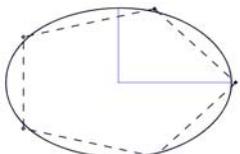
Area      17.8084379590431      ( $\approx 17.8084379590431$ )  
 Centroid≈ ( 0 0 )  
 Inertia ≈  $\begin{pmatrix} 37.903145548965 & 0 \\ 0 & 16.845842466207 \end{pmatrix}$

$C^1$  Four-Point  $\omega=0.192729\dots$  ↓



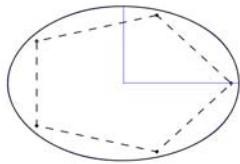
Area      25.4077      ( $\approx 25.4077$ )  
 Centroid≈ ( 0 0 )  
 Inertia ≈  $\begin{pmatrix} 80.444 & 1.13062 \times 10^{-10} \\ 1.13062 \times 10^{-10} & 35.7529 \end{pmatrix}$

$C^2$  Four-Point  $\omega=1/128$  ↓



Area      17.4134714578743      ( $\approx 17.4134714578743$ )  
 Centroid≈ ( 0 0 )  
 Inertia ≈  $\begin{pmatrix} 36.196731214164 & 0 \\ 0 & 16.087436095184 \end{pmatrix}$

$C^2$  Four-Point  $\omega=0.013723\dots$  (Tightest) ↓



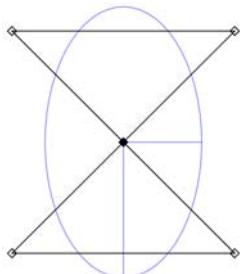
Area        21.8187    ( $\approx 21.8187$ )  
 Centroid=    ( 0 0 )  
 Inertia =     $\begin{pmatrix} 56.8265 & 0 \\ 0 & 25.2562 \end{pmatrix}$

## Hourglass

Curve coordinates ↓

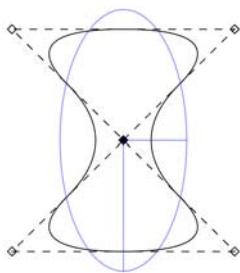
$$\begin{pmatrix} 0 & 1 & -1 & 0 & -1 & 1 \\ 0 & 1 & 1 & 0 & -1 & -1 \end{pmatrix}$$

Linear B-spline ↓



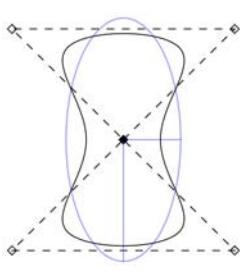
Area        2    ( $\approx 2.0000000000000000000000000000000$ )  
 Centroid=    ( 0 0 )  
 Centroid≈    ( 0 0 )  
 Inertia =     $\begin{pmatrix} \frac{1}{3} & 0 \\ 0 & 1 \end{pmatrix}$   
 Inertia ≈     $\begin{pmatrix} 0.33333333333333333333 & 0 \\ 0 & 1.0000000000000000000000000000000 \end{pmatrix}$

Quadratic B-spline ↓



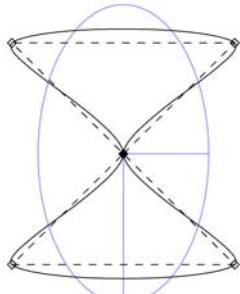
Area         $\frac{11}{6}$     ( $\approx 1.83333333333333333333$ )  
 Centroid=    ( 0 0 )  
 Centroid≈    ( 0 0 )  
 Inertia =     $\begin{pmatrix} \frac{41}{240} & 0 \\ 0 & \frac{1229}{1680} \end{pmatrix}$   
 Inertia ≈     $\begin{pmatrix} 0.17083333333333333333 & 0 \\ 0 & 0.73154761904761904762 \end{pmatrix}$

Cubic B-spline ↓



Area         $\frac{301}{180}$     ( $\approx 1.67222222222222222222$ )  
 Centroid=    ( 0 0 )  
 Centroid≈    ( 0 0 )  
 Inertia =     $\begin{pmatrix} \frac{70657}{598752} & 0 \\ 0 & \frac{1607567}{2993760} \end{pmatrix}$   
 Inertia ≈     $\begin{pmatrix} 0.11800712147934370157 & 0 \\ 0 & 0.53697256961145850035 \end{pmatrix}$

$C^1$  Four-Point  $\omega=1/16$  ↓

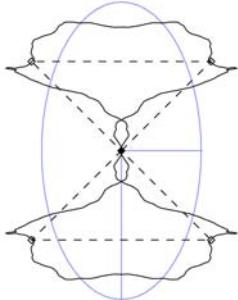


Area         $\frac{78223}{33264}$     ( $\approx 2.3515812890812890813$ )  
 Centroid=    ( 0 0 )  
 Centroid≈    ( 0 0 )  
 Inertia =     $\begin{pmatrix} 191993747418159360630614549273144936221187466707213503 \\ 402145727814833116364899760275939474160984005367808000 \\ 0 & 76832319832243631494285 \\ 52278944615928305127436 \end{pmatrix}$   
 Inertia ≈     $\begin{pmatrix} 0.47742331731685671039 & 0 \\ 0 & 1.4696608815785930104 \end{pmatrix}$

The obscured 2nd entry in the diagonal of the inertia matrix is

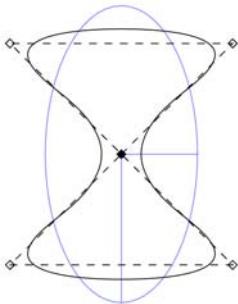
$$\frac{7683231983224363149428538701183500632071770497720770137}{5227894461592830512743696883587213164092792069781504000}.$$

C^1 Four-Point  $\omega=0.192729\dots \downarrow$



$$\begin{aligned} \text{Area} &= 3.07754 \quad (\approx 3.07754) \\ \text{Centroid} &\approx (0 \ 0) \\ \text{Inertia} &\approx \begin{pmatrix} 0.920878 & 0 \\ 0 & 3.23252 \end{pmatrix} \end{aligned}$$

C^2 Four-Point  $\omega=1/128 \downarrow$



$$\begin{aligned} \text{Area} &= \frac{3800007905001}{1634922512365} \quad (\approx 2.3242740107016398989) \\ \text{Centroid} &= (0 \ 0) \\ \text{Centroid} &\approx (0 \ 0) \\ \text{Inertia} &= \begin{pmatrix} 6862068724607274687678214948362249014157710242195107762632817165914455190786087437833147569041930410483922128912-445351336138298930437242917267 \\ 20400941189697027827745155981139943353369700479862209407032288354148721816336632345552614291779328958727445153-359268845237360797485780583257725 \end{pmatrix} \\ \text{Inertia} &\approx \begin{pmatrix} 0.33636039929730234806 & 0 \\ 0 & 1.2928624163176987046 \end{pmatrix} \end{aligned}$$

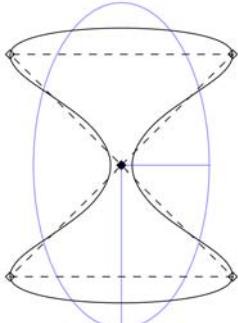
The inertia matrix is a diagonal matrix. The two entries are the fractions

$$\begin{aligned} 6862068724607274687678214948362249014157710242195107762632817165914455190786087437833147569041930410483922128912-445351336138298930437242917267 \\ 20400941189697027827745155981139943353369700479862209407032288354148721816336632345552614291779328958727445153-359268845237360797485780583257725 \end{aligned}$$

and

$$\begin{aligned} 1758374008111131086315270628215542288289983833039059628198169083992587975440998619879027934368728929411607340632-574214169679161206712431867063/ \\ 1360062745979801855183010398742662890224646698657480627135485890276581454422442156370174286118621930581829676890-617923015824053165718705550515 \end{aligned}$$

C^2 Four-Point  $\omega=0.013723\dots$  (Tightest)  $\downarrow$



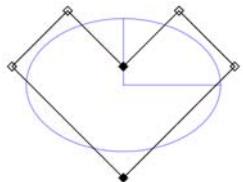
$$\begin{aligned} \text{Area} &= 2.75318 \quad (\approx 2.75318) \\ \text{Centroid} &\approx (0 \ 0) \\ \text{Inertia} &\approx \begin{pmatrix} 0.568256 & 0 \\ 0 & 1.95662 \end{pmatrix} \end{aligned}$$

## Axis Heart

Curve coordinates ↓

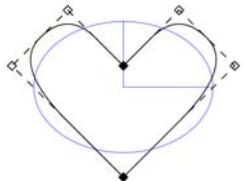
$$\begin{pmatrix} 0 & 1 & \frac{1}{2} & 0 & 0 & -\frac{1}{2} & -1 & 0 \\ 0 & 1 & \frac{3}{2} & 1 & 1 & \frac{3}{2} & 1 & 0 \end{pmatrix}$$

Linear B-spline ↓



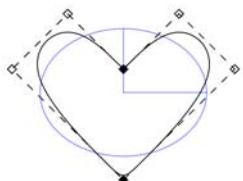
$$\begin{aligned} \text{Area} &= \frac{3}{2} \quad (\approx 1.500000000000000000000000000000) \\ \text{Centroid} &= (0 \ \frac{5}{6}) \\ \text{Centroid} \approx & (0 \ 0.833333333333333333333333) \\ \text{Inertia} &= \begin{pmatrix} \frac{5}{16} & 0 \\ 0 & \frac{7}{48} \end{pmatrix} \\ \text{Inertia} \approx & \begin{pmatrix} 0.312500000000000000000000000000 & 0 \\ 0 & 0.145833333333333333333333333333 \end{pmatrix} \end{aligned}$$

Quadratic B-spline ↓



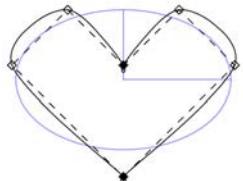
$$\begin{aligned} \text{Area} &= \frac{11}{8} \quad (\approx 1.375000000000000000000000000000) \\ \text{Centroid} &= (0 \ \frac{89}{110}) \\ \text{Centroid} \approx & (0 \ 0.809090909090909090909091) \\ \text{Inertia} &= \begin{pmatrix} \frac{2161}{8960} & 0 \\ 0 & \frac{63689}{492800} \end{pmatrix} \\ \text{Inertia} \approx & \begin{pmatrix} 0.24118303571428571429 & 0 \\ 0 & 0.12923904220779220779 \end{pmatrix} \end{aligned}$$

Cubic B-spline ↓



$$\begin{aligned} \text{Area} &= \frac{201}{160} \quad (\approx 1.256250000000000000000000000000) \\ \text{Centroid} &= (0 \ \frac{119963}{151956}) \\ \text{Centroid} \approx & (0 \ 0.78945879070257179710) \\ \text{Inertia} &= \begin{pmatrix} \frac{6063109}{31933440} & 0 \\ 0 & \frac{45503983271}{404373150720} \end{pmatrix} \\ \text{Inertia} \approx & \begin{pmatrix} 0.18986707977593394260 & 0 \\ 0 & 0.11252968499510570077 \end{pmatrix} \end{aligned}$$

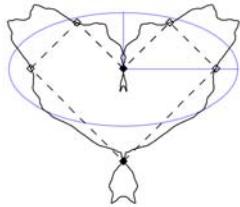
$C^1$  Four-Point  $\omega=1/16$  ↓



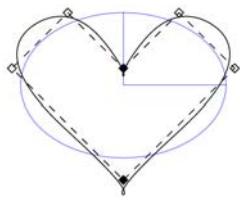
$$\begin{aligned} \text{Area} &= \frac{393023}{221760} \quad (\approx 1.7722898629148629149) \\ \text{Centroid} &= (0 \ \frac{33217256278994614499}{38104466357332192320}) \\ \text{Centroid} \approx & (0 \ 0.87174180494992907654) \\ \text{Inertia} &= \begin{pmatrix} \frac{12424508062106609074560017673148847656454406522513968101}{27882103795161762734633050045798470208494891038834688000} & 0 \\ 0 & \frac{289770525848036531442}{15370843258599329112280627386408165719112416829668228456928954298368000} \end{pmatrix} \\ \text{Inertia} \approx & \begin{pmatrix} 0.44560870131552159629 & 0 \\ 0 & 0.18851960232300353528 \end{pmatrix} \end{aligned}$$

The obscured 2nd entry in the diagonal of the inertia matrix is the value

$$289770525848036531442426472840537780009532156130071070558820546315853 / .  
15370843258599329112280627386408165719112416829668228456928954298368000$$

C^1 Four-Point  $\omega=0.192729\dots \downarrow$ 

$$\begin{aligned} \text{Area} &= 2.39595 \quad (\approx 2.39595) \\ \text{Centroid} &\approx (0 \ 0.993494) \\ \text{Inertia} &\approx \begin{pmatrix} 0.906361 & 0 \\ 0 & 0.222639 \end{pmatrix} \end{aligned}$$

C^2 Four-Point  $\omega=1/128 \downarrow$ 

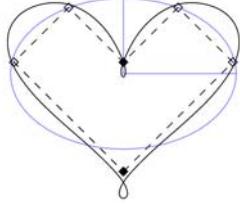
$$\begin{aligned} \text{Area} &= \frac{5678342886549}{3269845024730} \quad (\approx 1.7365785973351676572) \\ \text{Centroid} &= \left( 0 \ \frac{53053624474195197357689384038175621434026407}{62427056129007134166837813962540540658412512} \right) \\ \text{Centroid} &\approx (0 \ 0.84984985299576682505) \\ \text{Inertia} &= \begin{pmatrix} 21883914125926199290897329651922234075255396838046690475830627883775708367676744876756049929386677720333256811895- \\ 507826272306124176110272529847 / \\ 54402509839192074207320415949706515608985867946299225085419435611063258176897686254806971444744877223273187075- \\ 62471692063296212662874822020600 \end{pmatrix} \\ \text{Inertia} &\approx \begin{pmatrix} 0.40225927426165959651 & 0 \\ 0 & 0.20031145533252470337 \end{pmatrix} \end{aligned}$$

The diagonal of the inertia matrix contains the fraction

$$21883914125926199290897329651922234075255396838046690475830627883775708367676744876756049929386677720333256811895- \\ 507826272306124176110272529847 / \\ 54402509839192074207320415949706515608985867946299225085419435611063258176897686254806971444744877223273187075- \\ 62471692063296212662874822020600$$

as well as the fraction

$$37895246662633504056412970938187991671087332124078227671843626526335075569036559247693373817084778358930822249818- \\ 151391419521310555140599866462832807065972431561637253961685227459119 / \\ 189181625183272420740525479115628291907316890719393159205634158381310704153170589548314213521378745488071570701- \\ 190058207984800224153693913498112925792950947949658082110317702769438600$$

C^2 Four-Point  $\omega=0.013723\dots$  (Tightest)  $\downarrow$ 

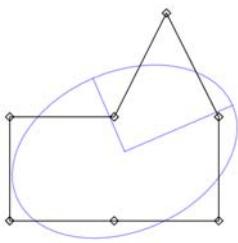
$$\begin{aligned} \text{Area} &= 2.0746 \quad (\approx 2.0746) \\ \text{Centroid} &\approx (0 \ 0.895209) \\ \text{Inertia} &\approx \begin{pmatrix} 0.59278 & 0 \\ 0 & 0.265732 \end{pmatrix} \end{aligned}$$

## Dome

Curve coordinates ↓

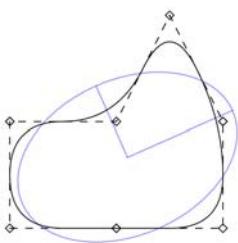
$$\begin{pmatrix} 0 & 1 & 2 & 2 & \frac{3}{2} & 1 & 0 \\ 0 & 0 & 0 & 1 & 2 & 1 & 1 \end{pmatrix}$$

Linear B-spline ↓



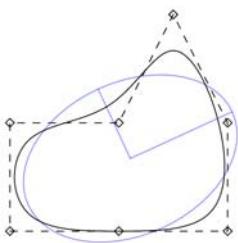
Area	$\frac{5}{2}$ ( $\approx 2.5000000000000000000000000000000$ )
Centroid=	$(\frac{11}{10}, \frac{2}{3})$
Centroid≈	$(1.1000000000000000000000000000000, 0.66666666666666666666666666666667)$
Inertia =	$\begin{pmatrix} \frac{63}{80} & \frac{1}{6} \\ \frac{1}{6} & \frac{17}{36} \end{pmatrix}$
Inertia ≈	$\begin{pmatrix} 0.7875000000000000000000000000000 & 0.16666666666666666666666666666667 \\ 0.16666666666666666666666666666667 & 0.4722222222222222222222222222222 \end{pmatrix}$

Quadratic B-spline ↓



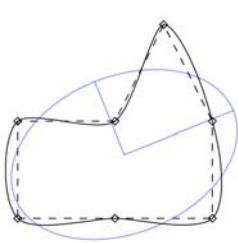
Area	$\frac{113}{48}$ ( $\approx 2.3541666666666666667$ )
Centroid=	$(\frac{499}{452}, \frac{377}{565})$
Centroid≈	$(1.1039823008849557522, 0.66725663716814159292)$
Inertia =	$\begin{pmatrix} 265675 & 877547 \\ 404992 & 6074880 \\ 877547 & 996637 \\ 6074880 & 2531200 \end{pmatrix}$
Inertia ≈	$\begin{pmatrix} 0.65600061235777496839 & 0.14445503450273914876 \\ 0.14445503450273914876 & 0.39374091340075853350 \end{pmatrix}$

Cubic B-spline ↓



Area	$\frac{199}{90}$ ( $\approx 2.21111111111111111111111$ )
Centroid=	$(\frac{147869}{133728}, \frac{538339}{802368})$
Centroid≈	$(1.1057444962909787030, 0.67093777418840232911)$
Inertia =	$\begin{pmatrix} 146945298439 & 1453383887 \\ 266899691520 & 11862208512 \\ 1453383887 & 1092313165117 \\ 11862208512 & 3202796298240 \end{pmatrix}$
Inertia ≈	$\begin{pmatrix} 0.55056376274600798759 & 0.12252220027406646888 \\ 0.12252220027406646888 & 0.34104984001550386405 \end{pmatrix}$

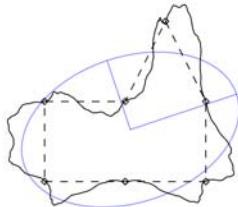
$C^1$  Four-Point  $w=1/16$  ↓



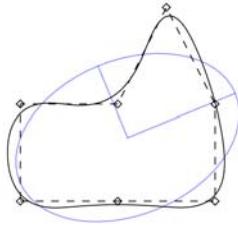
Area	$\frac{106445}{38016}$ ( $\approx 2.8000052609427609428$ )
Centroid=	$(\frac{791020381158472310627}{722405799402161616000}, \frac{79219953921031229627}{120400966567026936000})$
Centroid≈	$(1.0949806629640761199, 0.65796775706887425097)$
Inertia =	$\begin{pmatrix} 350393537942925339446161823337654215018247346750064503400392889234716331 & 337051430407595004389273777993819227533009289452869396276395396300800000 \\ 335024286482568647335019203599125072856352888480422385420093398739751791 & 1554181595768354742461651309638166438068876168032675549496712105164800000 \\ 1.0395847824149441392 & 0.21556315387774211530 \\ 0.21556315387774211530 & 0.59270717760526234607 \end{pmatrix}$
Inertia ≈	$\begin{pmatrix} 3350 & 1554 \\ 3768 & 6358 \end{pmatrix}$

The obscured 2nd entry along the diagonal of the symmetric inertia matrix is the fraction

$$376844149273869934453067101198943485006036647913216018459363679328970787 / .  
635801561905236031007039172124704451937267523286094542975927679385600000$$

C^1 Four-Point  $\omega=0.192729\dots$  ↓

$$\begin{aligned} \text{Area} &= 3.39259 \quad (\approx 3.39259) \\ \text{Centroid} &\approx (1.06408 \ 0.648801) \\ \text{Inertia} &\approx \begin{pmatrix} 1.80962 & 0.330911 \\ 0.330911 & 0.933294 \end{pmatrix} \end{aligned}$$

C^2 Four-Point  $\omega=1/128$  ↓

$$\begin{aligned} \text{Area} &= \frac{36472659766123}{13079380098920} \quad (\approx 2.7885618041740867175) \\ \text{Centroid} &= \left( \frac{3004463918649115412936564115865665238875561}{2727729761392941498447981796087725370724192} \right. \\ \text{Centroid} &\approx \left( 1.1014521897194306189 \ 0.65525812471822615683 \right) \\ \text{Inertia} &= \left( \begin{array}{c} \frac{5001294927684418892967309012348567067559575229569448040758513781128252626178432289108232905675543587755211179464- \\ 976005733686802349210612505605709120367059416839017991830789566804806453 / \\ 5058932222142155070892213277287725190494302244213989748609906059566542310892507352256262625843262951440290769854- \\ 639131276134743942788430149704142815952480824985739857456558466711671200 \end{array} \right. \\ \text{Inertia} &\approx \left( \begin{array}{c} 0.98860682611926153999 \ 0.21037255476356955657 \\ 0.21037255476356955657 \ 0.56487370061031578463 \end{array} \right) \end{aligned}$$

The 1st entry on the diagonal of the inertia matrix is

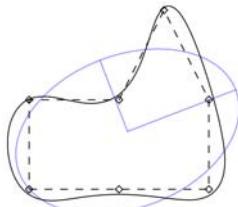
5001294927684418892967309012348567067559575229569448040758513781128252626178432289108232905675543587755211179464-  
976005733686802349210612505605709120367059416839017991830789566804806453 /  
5058932222142155070892213277287725190494302244213989748609906059566542310892507352256262625843262951440290769854-  
639131276134743942788430149704142815952480824985739857456558466711671200

The off-diagonal entry is

354753498649262382297305328767264232076575548704761234602201591353973387928570677608359092064790159054540109304-  
077168911011512606863213879984869475492113184437306237567001672879743101 /  
1686310740714051690297404425762575063498100748071329916203302019855514103630835784085420875281087650480096923284-  
879710425378247980929476716568047605317493608328579952485519488903890400

The 2nd entry on the diagonal of the inertia matrix is

714414441364551812354057443518199493357608458428171162629676806864471416687394427071491081006912555931006334081-  
893695135088924539659313670754044165328332571410936013320208044528788319 /  
126473305535538767723053319321931297623575561053497437152476514891635577723126838064065656460815737860072692463-  
659782819033685985697107537426035703988120206246434964364139616677917800

C^2 Four-Point  $\omega=0.013723\dots$  (Tightest) ↓

$$\begin{aligned} \text{Area} &= 3.14612 \quad (\approx 3.14612) \\ \text{Centroid} &\approx (1.09447 \ 0.646055) \\ \text{Inertia} &\approx \begin{pmatrix} 1.33832 & 0.273627 \\ 0.273627 & 0.734999 \end{pmatrix} \end{aligned}$$

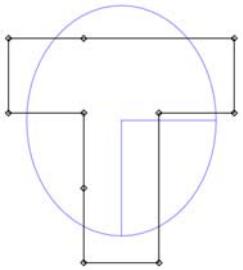
## Letter T

The symmetry of the otherwise symmetric T shape is broken deliberately by inserting additional control points to make the resulting curve more interesting, and the values of the area moments less trivial.

Curve coordinates ↓

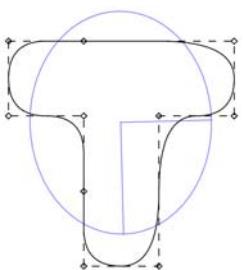
$$\begin{pmatrix} 0 & 0 & 1 & 1 & 1 & 2 & 2 & 3 & 3 & 1 \\ 3 & 2 & 2 & 1 & 0 & 0 & 2 & 2 & 3 & 3 \end{pmatrix}$$

Linear B-spline ↓



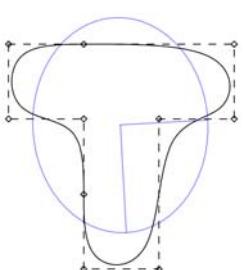
$$\begin{aligned} \text{Area} &= 5 \quad (\approx 5.000000000000000000000000000000) \\ \text{Centroid} &= \left( \frac{3}{2}, \frac{19}{10} \right) \\ \text{Centroid} \approx & (1.500000000000000000000000000000, 1.900000000000000000000000000000) \\ \text{Inertia} &= \begin{pmatrix} \frac{29}{12} & 0 \\ 0 & \frac{217}{60} \end{pmatrix} \\ \text{Inertia} \approx & \begin{pmatrix} 2.41666666666666666667 & 0 \\ 0 & 3.61666666666666666667 \end{pmatrix} \end{aligned}$$

Quadratic B-spline ↓



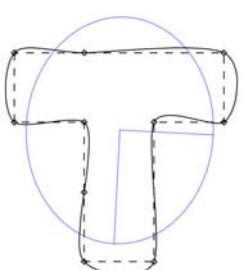
$$\begin{aligned} \text{Area} &= \frac{115}{24} \quad (\approx 4.7916666666666667) \\ \text{Centroid} &= \left( \frac{343}{230}, \frac{2201}{1150} \right) \\ \text{Centroid} \approx & (1.4913043478260869565, 1.9139130434782608696) \\ \text{Inertia} &= \begin{pmatrix} \frac{317137}{154560} & -\frac{41999}{154560} \\ -\frac{41999}{154560} & \frac{12020011}{3864000} \end{pmatrix} \\ \text{Inertia} \approx & \begin{pmatrix} 2.0518698240165631470 & -0.027173266045548654244 \\ -0.027173266045548654244 & 3.1107688923395445135 \end{pmatrix} \end{aligned}$$

Cubic B-spline ↓



$$\begin{aligned} \text{Area} &= \frac{3307}{720} \quad (\approx 4.59305555555555555556) \\ \text{Centroid} &= \left( \frac{309716}{208341}, \frac{800305}{416682} \right) \\ \text{Centroid} \approx & (1.4865820937789489347, 1.9206613196634363855) \\ \text{Inertia} &= \begin{pmatrix} \frac{296697146167}{166326120576} & -\frac{85372363553}{166326120576} \\ -\frac{85372363553}{166326120576} & \frac{2251341722633}{831630602880} \end{pmatrix} \\ \text{Inertia} \approx & \begin{pmatrix} 1.7838277303619854014 & -0.051328296035132073566 \\ -0.051328296035132073566 & 2.7071415058998940912 \end{pmatrix} \end{aligned}$$

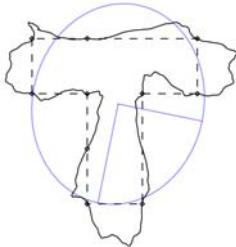
$C^1$  Four-Point  $\omega=1/16$  ↓



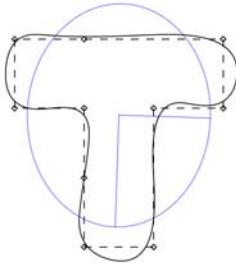
$$\begin{aligned} \text{Area} &= \frac{1209407}{221760} \quad (\approx 5.4536751443001443001) \\ \text{Centroid} &= \left( \frac{531132116051023421491}{351764209808245736640}, \frac{73698801254482029211}{39084912200916192960} \right) \\ \text{Centroid} \approx & (1.5099094826632732252, 1.8856074404269596632) \\ \text{Inertia} &= \begin{pmatrix} \frac{3511953009278964672443332726489749752644148310086453380371891928787218111}{113517644594510071341126197225937849613152860817930543916813570572288000} & \frac{168162929564216989173285281818984463606999172611961227339511778156495299}{227035328918902014268225239445187569922630572163586108783362714114457600} \\ \frac{168162929564216989173285281818984463606999172611961227339511778156495299}{227035328918902014268225239445187569922630572163586108783362714114457600} & \frac{1036445598463172877534857207623597743838420702748655127893779358698083967}{227035328918902014268225239445187569922630572163586108783362714114457600} \end{pmatrix} \\ \text{Inertia} \approx & \begin{pmatrix} 3.0937502335008391878 & 0.074274473688808579130 \\ 0.074274473688808579130 & 4.5651291514784276430 \end{pmatrix} \end{aligned}$$

The obscured 2nd entry along the diagonal of the inertia matrix is

$$1036445598463172877534857207623597743838420702748655127893779358698083967/.  
227035328918902014268225239445187569922630572163586108783362714114457600$$

C^1 Four-Point  $\omega=0.192729\dots$  ↓

Area        6.56749    ( $\approx 6.56749$ )  
 Centroid≈    ( 1.56173 1.81404 )  
 Inertia ≈    ( 5.51705 0.408631 )  
                 ( 0.408631 7.43572 )

C^2 Four-Point  $\omega=1/128$  ↓

Area         $\frac{35258311240831}{6539690049460}$     ( $\approx 5.3914346053361312876$ )  
 Centroid=    ( 2595192806879677216806254291916252312428731 )  
 Centroid≈    ( 1730472612928113491882092552374416198817147 )  
 Inertia =    ( 1.4997017505456964657 1.9008739894241931993 )  
 Inertia =    ( 12400009816773174860159783643349405143545841537621604266638385623343017894309041358176665810992419816897795597462-  
                   4279184243239732363511001958233160499898459932463842927770980695134132449662708316755142573088117731257013449702-  
                   938380270857789883848302292245735192693354823500328193077938775375783100 )  
 Inertia ≈    ( 2.8977508590247653419 0.047924792705273964533 )  
                 ( 0.047924792705273964533 4.3366517354841193862 )

The y-coordinate of the centroid is

$$\frac{1473655849938034908325932516629081348622423799}{775251730591794844363177463463738457070081856}.$$

The first entry of the inertia matrix is

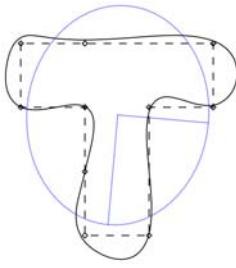
$$12400009816773174860159783643349405143545841537621604266638385623343017894309041358176665810992419816897795597462-  
 332554649385821530022679448182242621109761680955221720855949068213296057 /  
 4279184243239732363511001958233160499898459932463842927770980695134132449662708316755142573088117731257013449702-  
 938380270857789883848302292245735192693354823500328193077938775375783100$$

The value of the inertia matrix away from the diagonal is

$$410158035609877631708299782528390402072865439005543005668810009569887759129134130265032162998689792316473888988-  
 724813142323547134690936601832905909200958084433512019349486165587870627 /  
 8558368486479464727022003916466320999796919864927685855541961390268264899325416633510285146176235462514026899405-  
 876760541715579767696604584491470385386709647000656386155877550751566200$$

The second entry along the diagonal of the inertia matrix is

$$43300440808104394657221077282063941634118855527908850741648039067855153280190894900992565718247820986179468033459-  
 367600733995872403654267471948141604231740256182733326028985252367746917 /  
 9984763234226042181525671235877374499763073175748966831465621621979642382546319405761999337205608039599698049306-  
 856220632001509728979372015240048782951161254834099117181857142543493900$$

C^2 Four-Point  $\omega=0.013723\dots$  (Tightest) ↓

Area        5.94558    ( $\approx 5.94558$ )  
 Centroid≈    ( 1.51182 1.87934 )  
 Inertia ≈    ( 3.86144 0.158171 )  
                 ( 0.158171 5.63275 )

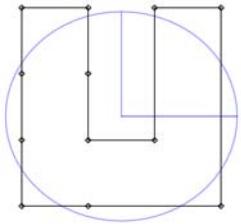
## Letter U

The symmetry of the otherwise symmetric letter U is broken deliberately by inserting additional control points to make the result more interesting, and challenging to compute.

Curve coordinates ↓

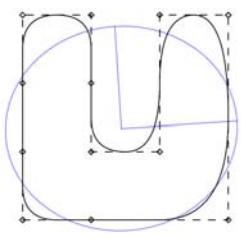
$$\begin{pmatrix} 0 & 1 & 3 & 3 & 2 & 2 & 1 & 1 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 3 & 3 & 1 & 1 & 2 & 3 & 3 & 2 & 1 \end{pmatrix}$$

Linear B-spline ↓



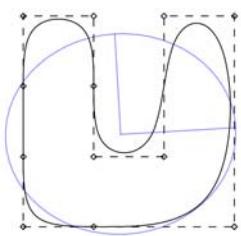
$$\begin{aligned} \text{Area} &= 7 \quad (\approx 7.0000000000000000000000000000000) \\ \text{Centroid} &= \left( \frac{3}{2}, \frac{19}{14} \right) \\ \text{Centroid} \approx & (1.5000000000000000000000000000000, 1.3571428571428571429) \\ \text{Inertia} &= \begin{pmatrix} \frac{79}{12} & 0 \\ 0 & \frac{457}{84} \end{pmatrix} \\ \text{Inertia} \approx & \begin{pmatrix} 6.5833333333333333333333 & 0 \\ 0 & 5.4404761904761904762 \end{pmatrix} \end{aligned}$$

Quadratic B-spline ↓



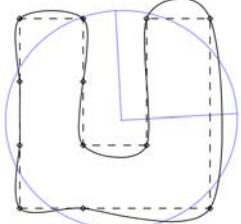
$$\begin{aligned} \text{Area} &= \frac{157}{24} \quad (\approx 6.5416666666666666667) \\ \text{Centroid} &= \left( \frac{2261}{1570}, \frac{2101}{1570} \right) \\ \text{Centroid} \approx & (1.4401273885350318471, 1.3382165605095541401) \\ \text{Inertia} &= \begin{pmatrix} 10013307 & 823757 \\ 1758400 & 10550400 \\ 823757 & 23597411 \\ 10550400 & 5275200 \end{pmatrix} \\ \text{Inertia} \approx & \begin{pmatrix} 5.6945558462238398544 & 0.078078271913861085836 \\ 0.078078271913861085836 & 4.4732732408249924173 \end{pmatrix} \end{aligned}$$

Cubic B-spline ↓



$$\begin{aligned} \text{Area} &= \frac{293}{48} \quad (\approx 6.1041666666666666667) \\ \text{Centroid} &= \left( \frac{382973}{276885}, \frac{243647}{184590} \right) \\ \text{Centroid} \approx & (1.3831482384383408274, 1.3199360745435830760) \\ \text{Inertia} &= \begin{pmatrix} 5444786198543 & 50678792867 \\ 1105236316800 & 736824211200 \\ 50678792867 & 41852421617 \\ 736824211200 & 11164003200 \end{pmatrix} \\ \text{Inertia} \approx & \begin{pmatrix} 4.9263547675553543664 & 0.068780032057393935972 \\ 0.068780032057393935972 & 3.7488722340208573211 \end{pmatrix} \end{aligned}$$

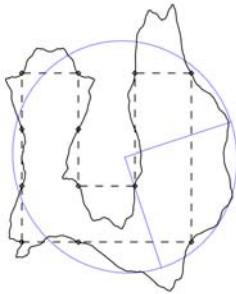
$C^1$  Four-Point  $\omega=1/16$  ↓



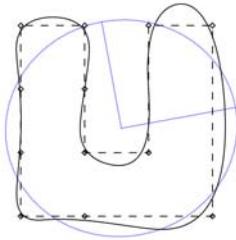
$$\begin{aligned} \text{Area} &= \frac{1063193}{133056} \quad (\approx 7.9905678811928811929) \\ \text{Centroid} &= \left( \frac{412867896656157348923}{257697398751797512800}, \frac{720224570454200798299}{515394797503595025600} \right) \\ \text{Centroid} \approx & (1.6021422748384551851, 1.397423051109825990) \\ \text{Inertia} &= \begin{pmatrix} 398116069029356818404123802723767844491757011170194856506058957892714163 & 3733 \\ 47977735174551332336020001196360176617380254472439720648001807216640000 & 83161 \\ 37331984531379784584533963303409571975227176209542711341029838061782233 & 371759 \\ 831614076358889760491013354070243061367924410855621824565364658421760000 & 49896 \end{pmatrix} \\ \text{Inertia} \approx & \begin{pmatrix} 8.2979337724246762127 & 0.044890996428094208483 \\ 0.044890996428094208483 & 7.4505679614699399214 \end{pmatrix} \end{aligned}$$

The obscured 2nd entry along the diagonal of the inertia matrix is

$$\frac{37175983161761444322119853595111432975415218837047773147894340666714417}{4989684458153338562946080124421458368207546465133730947392187950530560000}.$$

C^1 Four-Point  $\omega=0.192729\dots$  ↓

$$\begin{aligned} \text{Area} &= 10.2258 \quad (\approx 10.2258) \\ \text{Centroid} \approx & (1.82232 \ 1.51285) \\ \text{Inertia} \approx & \begin{pmatrix} 12.7238 & -0.372037 \\ -0.372037 & 13.7363 \end{pmatrix} \end{aligned}$$

C^2 Four-Point  $\omega=1/128$  ↓

$$\begin{aligned} \text{Area} &= \frac{51484491455021}{6539690049460} \quad (\approx 7.8726195072918195158) \\ \text{Centroid} = & \left( \frac{222840653204984960598307199540645452699630123}{141503661457704814986413509506082937293977912} \quad \frac{156637039366126512365965987779264}{113202929166163851989130807604866} \right. \\ \text{Centroid} \approx & (1.5748048559972536353 \ 1.3836836247956827277) \\ \text{Inertia} = & \left( \frac{349618557414575767366524430756442691260136663375347375931547134221966820207768211893717603941825059293181924236}{43739513265536877745815117890219965194899901985228644865730609665926319981463905567601623750262164532992135504} \right. \\ \text{Inertia} = & \left. \left( \frac{5132961835886174875808724590596679618807039267110699495020386491553200161308407092217340956371423616134730163573}{29159675510357918497210078593479976796599934656819096577153739777284213320975937045067749166841443021994757003} \right. \right. \\ \text{Inertia} \approx & \left. \left( \frac{7.9931972560391133022}{0.17602945663997104875} \quad \frac{0.17602945663997104875}{7.0657275161937615431} \right) \right) \end{aligned}$$

The obscured y-coordinate of the centroid is restated in the following as

$$\frac{1566370393661265123659659877792646163614634589}{1132029291661638519891308076048663498351823296}.$$

The first entry of the inertia tensor is

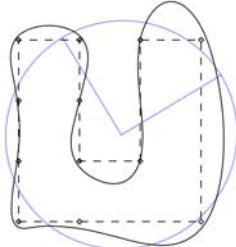
$$\begin{aligned} 349618557414575767366524430756442691260136663375347375931547134221966820207768211893717603941825059293181924236- \\ 501515634095654754477972825505493855444003517367856964005263962272023443157 / \\ 43739513265536877745815117890219965194899901985228644865730609665926319981463905567601623750262164532992135504- \\ 784186018341935274215472647107120641400005960807055962957456386281411414700 \end{aligned}$$

The off-diagonal value of the inertia matrix is

$$\begin{aligned} 5132961835886174875808724590596679618807039267110699495020386491553200161308407092217340956371423616134730163573- \\ 134509464928758922090948921882783219543633122850712405306063660560076539 / \\ 29159675510357918497210078593479976796599934656819096577153739777284213320975937045067749166841443021994757003- \\ 189457345561290182810315098071413760933337307204703975304970924187607609800 \end{aligned}$$

The 2nd entry on the diagonal of the inertia tensor is

$$\begin{aligned} 309051482425225967186753942213948464797094125184681845112975496293652471233221992238036106526201890255931607323- \\ 266022530890125009918485669462353622952244262369610049122394046831672627469 / \\ 43739513265536877745815117890219965194899901985228644865730609665926319981463905567601623750262164532992135504- \\ 784186018341935274215472647107120641400005960807055962957456386281411414700 \end{aligned}$$

C^2 Four-Point  $\omega=0.013723\dots$  (Tightest) ↓

$$\begin{aligned} \text{Area} &= 9.09471 \quad (\approx 9.09471) \\ \text{Centroid} \approx & (1.68885 \ 1.43218) \\ \text{Inertia} \approx & \begin{pmatrix} 10.2341 & 0.167818 \\ 0.167818 & 10.0566 \end{pmatrix} \end{aligned}$$

## Letter D

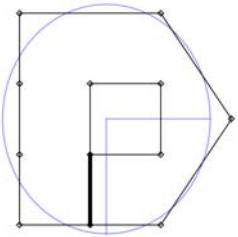
The symmetry of the otherwise symmetric shape D is broken deliberately by inserting additional control points to make the outcome more interesting, and challenging to compute.

Any self-overlapping region contributes double, because the winding number inside these areas is 2.

Curve coordinates ↓

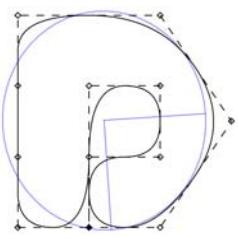
$$\begin{pmatrix} 0 & 1 & 1 & 2 & 2 & 1 & 1 & 2 & 3 & 2 & 0 & 0 & 0 \\ 0 & 0 & 2 & 2 & 1 & 1 & 0 & 0 & \frac{3}{2} & 3 & 3 & 2 & 1 \end{pmatrix}$$

Linear B-spline ↓



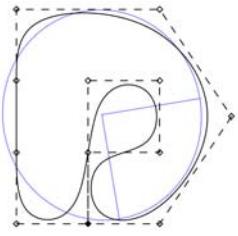
$$\begin{aligned} \text{Area} &= \frac{13}{2} \quad (\approx 6.5000000000000000000000000000000) \\ \text{Centroid} &= \left( \frac{16}{13}, \frac{3}{2} \right) \\ \text{Centroid} \approx & (1.2307692307692307692, 1.5000000000000000000000000000000) \\ \text{Inertia} &= \begin{pmatrix} \frac{635}{156} & 0 \\ 0 & \frac{239}{48} \end{pmatrix} \\ \text{Inertia} \approx & \begin{pmatrix} 4.0705128205128205128 & 0 \\ 0 & 4.97916666666666666667 \end{pmatrix} \end{aligned}$$

Quadratic B-spline ↓



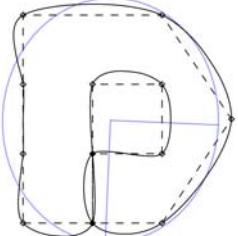
$$\begin{aligned} \text{Area} &= \frac{97}{16} \quad (\approx 6.0625000000000000000000000000000) \\ \text{Centroid} &= \left( \frac{588}{485}, \frac{8801}{5820} \right) \\ \text{Centroid} \approx & (1.2123711340206185567, 1.5121993127147766323) \\ \text{Inertia} &= \begin{pmatrix} \frac{7695031}{2172800} & -\frac{1066703}{26073600} \\ -\frac{1066703}{26073600} & \frac{46525183}{11174400} \end{pmatrix} \\ \text{Inertia} \approx & \begin{pmatrix} 3.5415275220913107511 & -0.040911228215513009327 \\ -0.040911228215513009327 & 4.1635508841638029782 \end{pmatrix} \end{aligned}$$

Cubic B-spline ↓



$$\begin{aligned} \text{Area} &= \frac{8123}{1440} \quad (\approx 5.64097222222222222222) \\ \text{Centroid} &= \left( \frac{116437}{97476}, \frac{6230683}{4093992} \right) \\ \text{Centroid} \approx & (1.1945196766383520046, 1.5219089338718785967) \\ \text{Inertia} &= \begin{pmatrix} \frac{80317569839}{2593953312} & -\frac{25457520163}{389092999680} \\ -\frac{25457520163}{389092999680} & \frac{113727245285989}{32683811973120} \end{pmatrix} \\ \text{Inertia} \approx & \begin{pmatrix} 3.0963382753630320980 & -0.065427854481928262483 \\ -0.065427854481928262483 & 3.4796199837253128602 \end{pmatrix} \end{aligned}$$

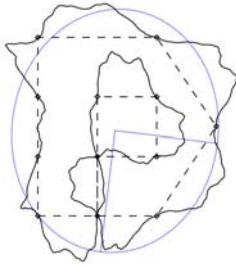
$C^1$  Four-Point  $\omega=1/16$  ↓



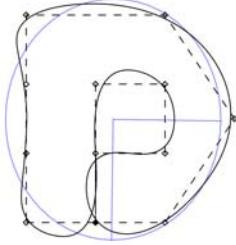
$$\begin{aligned} \text{Area} &= \frac{3295183}{443520} \quad (\approx 7.4296153499278499278) \\ \text{Centroid} &= \left( \frac{15864686104274849177}{12610872019886438160}, \frac{946681651373640981599}{638950849007579533440} \right) \\ \text{Centroid} \approx & (1.2580165811894197507, 1.4816188957946137757) \\ \text{Inertia} &= \begin{pmatrix} \frac{5119570881316376495134772393219119571246714354845017257106656498413223}{980638226812736897685221616789466994709668756047878282149877792768000} & \frac{124958625130966927882288581332916613831180896757546744913811638514343}{1961276453625473795370443233578933989419337512095756564299755585536000} \\ \frac{124958625130966927882288581332916613831180896757546744913811638514343}{1961276453625473795370443233578933989419337512095756564299755585536000} & \frac{124958625130966927882288581332916613831180896757546744913811638514343}{1961276453625473795370443233578933989419337512095756564299755585536000} \end{pmatrix} \\ \text{Inertia} \approx & \begin{pmatrix} 5.2206519604645312051 & 0.063712907428209547703 \\ 0.063712907428209547703 & 6.7196031139274551357 \end{pmatrix} \end{aligned}$$

The obscured 2nd entry on the diagonal of the inertia matrix is

$$\frac{2003207903488258125181061728470929832124562792440822450066888032425594177}{298114020951072016896307371503997966391739301838554997773562849001472000}.$$

C^1 Four-Point  $\omega=0.192729\dots \downarrow$ 

$$\begin{aligned} \text{Area} &= 9.42559 \quad (\approx 9.42559) \\ \text{Centroid} \approx & (1.29856 \quad 1.42927) \\ \text{Inertia} \approx & \begin{pmatrix} 8.48196 & 0.394433 \\ 0.394433 & 11.7425 \end{pmatrix} \end{aligned}$$

C^2 Four-Point  $\omega=1/128 \downarrow$ 

$$\begin{aligned} \text{Area} &= \frac{19213630039321}{2615876019784} \quad (\approx 7.3450079032826340551) \\ \text{Centroid} = & \left( \frac{7767710635010057552868129067995612818896849}{6194500418531362252372386332384572458905280} \right) \frac{1049426597935791509788626934265861}{7041082142397315093529945797810464} \\ \text{Centroid} \approx & (1.2539688611162744189 \quad 1.4904336815171532621) \\ \text{Inertia} = & \left( \frac{1791389136723680781226680819426651144046703948885285860946951561398597104622449358211712180167398473118841289211}{351037885383366517314997234149245960790429060922900160719502093486428041510389964860107508539001725436853793790} \\ \text{Inertia} \approx & \left( \frac{81432892331581048605684265328720238081151928275584242375709620368609340144416612018047895501575466329418486192453}{4212454624600398207779966809790951529485148731074801928634025121837136498124679578321290102468020705242245525490} \\ & \left. \frac{182603918398143787408844595299353499730174716376322170490813238320109600}{0.19331458636021731421 \quad 6.4493335709229176875} \right) \end{aligned}$$

The 1st entry of the inertia matrix is

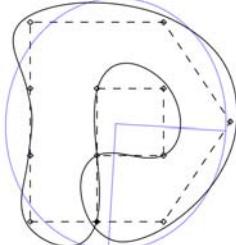
$$\begin{aligned} & 1791389136723680781226680819426651144046703948885285860946951561398597104622449358211712180167398473118841289211- \\ & 000915072810292727757510840877086854612971936808461218836301919123637403 / \\ & 351037885383366517314997234149245960790429060922900160719502093486428041510389964860107508539001725436853793790- \\ & 848550326533178648950737049608279458310847893031360180874234436526675800 \end{aligned}$$

The value outside the diagonal is

$$\begin{aligned} & 81432892331581048605684265328720238081151928275584242375709620368609340144416612018047895501575466329418486192453- \\ & 178296628093822537337023658102325228361128392676095115327098594239113 / \\ & 4212454624600398207779966809790951529485148731074801928634025121837136498124679578321290102468020705242245525490- \\ & 182603918398143787408844595299353499730174716376322170490813238320109600 \end{aligned}$$

The 2nd entry on the diagonal of the inertia matrix is

$$\begin{aligned} & 842193275819170191210089934503164290224698050925595790191806894858169263098501944729815084782614485131281006821- \\ & 596045418419505068860691076410022542498784956735523627222195100808895573969 / \\ & 130586093362612344441178971103519497414039610663318859787654778776951231441865066927959993176508641862509611290- \\ & 195660721470342457409674182454279958491635416207665987285215210387923397600 \end{aligned}$$

C^2 Four-Point  $\omega=0.013723\dots$  (Tightest)  $\downarrow$ 

$$\begin{aligned} \text{Area} &= 8.48031 \quad (\approx 8.48031) \\ \text{Centroid} \approx & (1.28296 \quad 1.4678) \\ \text{Inertia} \approx & \begin{pmatrix} 6.74801 & 0.127723 \\ 0.127723 & 8.89297 \end{pmatrix} \end{aligned}$$

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