

# Dimensional Bandwidth of the Gravitational Field Density

by

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*Abstract:* In my papers “Relationship of the Internal Structure of the Photon with Field and Charge” (<https://vixra.org/abs/2301.0148>) and “Relationship of the Photon to Cosmology and Origin of the Universe” (<https://vixra.org/abs/2303.0083>) I computed the Gravitational Field Density ( $F_{Dg}$ ) for our universe and stated that each other universe (or Field) has a different value for this; a different value of its Field. However, a question arises and that is one of bandwidth. Specifically, given that each value of  $F_{Dg}$  is a different universe, down to how many decimal places of accuracy must we go before the values for two different universes amount to being one and the same? What is this bandwidth?

## Introduction

Given that my computed value for our own  $F_{Dg}$  is  $7.4256485 \times 10^{-28}$  (J/Kg)/N, how many decimal places down do we need to go before the value in differing Gravitational Field Densities does not matter and two Field Densities with extremely minor differences are one and the same Field, the same universe. That is,  $7.4 \times 10^{-28}$  and  $7.5 \times 10^{-28}$  probably represent different Fields and hence completely different universes, but what about  $7.42 \times 10^{-28}$  versus  $7.43 \times 10^{-28}$ ? Or  $7.425 \times 10^{-28}$  versus  $7.424 \times 10^{-28}$ ? How exact do we need to go before the overlap is so great that two or more values of little difference simply default into one another to manifest the same Field?

In other words, what is the bandwidth for a given Field to still be unique from all others?

## Finding The Bandwidth

To attempt to solve this problem we must consider what sorts of things would define such a bandwidth; what things would be the limiting factor of such resolution? Obviously this bandwidth could be expressed as a fraction or percentage of the base value, and can be assumed to be quite small, but what else can we say?

We know that force is compressed into energy, that our universe’s Energy Density from within the photon is created by the mutual self-attraction and compression of the Gravitational Field Density down into this Energy Density (as represented by Planck’s Constant and  $c^2$ ). From that it sounds reasonable to say that, while each universe’s Field is separate from all others, that below a certain numerical value the variously different Field values self-attract and collapse into a single value. This

provides a limit as to how many distinctly different Field values (and hence universes) can exist within a given range of Gravitational Field Density numerical values.

A given universe, such as ours, would have its own primary value for the Gravitational Field Density, then any transitional values between this Field and partway to the next re-compress to match up to this primary value as they are attracted to it as well. I should also note the possibility that these transitional values could also manifest as perturbations or sub-harmonics observed within the base value. For our own universe, since I computed the Gravitational Field Density from both the Gravitational Constant and the square of the speed of light, both of which are measured values, then it can be assumed that this computed Gravitational Field Density is the base value for our own universe and not a transitional value.

Moving on, this bandwidth could be viewed as being sort of similar to an angular confinement, or more accurately a maximum compression angle or factor, thus implying that our limit is how closely together the lines of force density can be crammed together before things cut off. The mention of ‘compression angle’ when applied to lines of force getting crammed together should sound very familiar, suggesting an answer to our bandwidth problem.

The very same compression factor derived in my first paper for photons:  $6\pi^5$ . Or more specifically,  $(1/6\pi^5)$ . I showed how this is the smallest angle within the photon as force is compressed into energy, so since we’re still talking about force being compressed, it makes sense that this same number applies to the Gravitational Field Density as its bandwidth ratio.

So then, proceeding from this, we can perform a first computation.

$$(1/6\pi^5) = (1/1836.1181087) = 5.4462727 \times 10^{-4}, \text{ or } 0.054462727\%$$

Multiplying this by our  $F_{Dg}$  then yields our (for lack of a better name) Field Width:

$$F_{Dg}/6\pi^5 = 4.0442106991 \times 10^{-31} \text{ (J/Kg)/N.}$$

Comparing this to our base value gives us:

$$7.4256485 \times 10^{-28} \text{ +/- } 4.0442106991 \times 10^{-31} \text{ (J/Kg)/N} = 7.4256485 \text{ +/- } 0.0040442106991 \times 10^{-28} \text{ (J/Kg)/N} = 7.4296927107e^{-28} \text{ to } 7.4216042893e^{-28} \text{ (J/Kg)/N.}$$

Just visually comparing either end of our bandwidth range with the base value tells us that we’re good up through the second decimal place, i.e., ‘7.42’, which is then our limit as to how accurate we need to compute values for  $F_{DG}$  to distinguish one universal Field from the next. Taking double the Field Width then gives us the total Dimensional Bandwidth for any given Field, or in the case of our own Field, a value of  $8.0884213982e^{-31} \text{ (J/Kg)/N}$ .

Thus, while the range of possible values for the Gravitational Field Density can theoretically go from zero to infinity, implying an infinite number of Fields, the *spacing* between Fields has a definite

finite limit, allowing us to compute, for example, the number of different Universal Fields with Densities between 0 and 1.

### Gaps and Nodes

Of course, with this bandwidth being a *percentage* of a given Gravitational Field Density, and this  $F_{DG}$  being an ever increasing value, that means the bandwidth between stable  $F_{DG}$  values is also numerically increasing along with  $F_{DG}$ , leading to wider and wider bandwidth gaps between values.

Thus, for a given  $F_{DG}$  of value 'X', and using 'P' to represent  $(1/6\pi^5)$ , then the bandwidth for 'X' is going to be +/- (XP). But that means that the edge of the bandwidth for the *next* point,  $X_1$ , is going to begin at  $(X + XP)$ . The distance from X to  $X_1$  is going to be the sum of their two bandwidths,  $(XP + X_1P)$ , so the value of  $X_1$  is going to be  $\{X + (XP + X_1P)\}$ . If you assume that the bandwidth of  $X_1$  is about equivalent to that of X, then  $X_1 = \{X + 2XP\}$  and its bandwidth is then  $(X + 2XP)P$ .

Of course, the bandwidth for  $X_1$  should be a little wider than that for X, since the Field Width for  $X_1$  has increased the value for  $X_1$  itself which in turn increases  $X_1P$ , leading us to a recursive relationship; we'll handle that in a bit. The point here is, that the dimensional bandwidths then become wider and wider, with the core, or stable, values of  $F_{DG}$  becoming more infrequent. Using our own universe's value for  $F_{DG}$  as an origin point, we can derive the mathematical progression to locate these 'Field Nodes' where the value for  $F_{DG}$  corresponds to a new Field (or universe).

Now let's deal with that total 'gap' between Fields. Start with a given Field (say, our own) whose Gravitational Field Density is  $X_i$ , the next stable Field numerically above it then being denoted as  $X_{i+1}$ . The Field Width for  $X_i$  would be  $X_iP$  plus that for  $X_{i+1}P$ , where  $P = 1/6\pi^5$ . The total gap between  $X_i$  and  $X_{i+1}$  would then be  $(X_iP + X_{i+1}P)$ , with the final value of  $X_{i+1}$  being equal to:

$$X_{i+1} = (X_i + (X_iP + X_{i+1}P)).$$

For our first iteration, the width of both fields is assumed to be the same, so

$$X_{i+1} = X_i + 2X_iP, \text{ which means that } X_{i+1}P = (X_i + 2X_iP)P = X_iP + 2X_iP^2$$

Since we now have our new Field Width for  $X_{i+1}$  we can go back and insert it into our original formula for  $X_{i+1}$  for a second iteration. Thusly:

$$X_{i+1} = (X_i + X_iP + X_{i+1}P) = X_i + X_iP + (X_iP + 2X_iP^2) = X_i + 2X_iP + 2X_iP^2,$$

and

$$X_{i+1}P = X_iP + 2X_iP^2 + 2X_iP^3.$$

We can see where this is going with successive iterations, as we are led to the final values for our next Node value being equal to:

$$X_{i+1} = X_i + 2X_iP + 2X_iP^2 + 2X_iP^3 + 2X_iP^4 + \dots$$

and

$$X_{i+1}P = X_iP + 2X_iP^2 + 2X_iP^3 + 2X_iP^4 + 2X_iP^5 + \dots$$

But this is just a simple power series (one of the first ones you ever learn on the subject, in fact),

all we have to do is add a term to continue. Thus:

$$X_{i+1} = (2X_i + 2X_iP + 2X_iP^2 + 2X_iP^3 + 2X_iP^4 + \dots) - X_i$$

and

$$X_{i+1}P = (2X_iP + 2X_iP^2 + 2X_iP^3 + 2X_iP^4 + 2X_iP^5 + \dots) - X_iP.$$

Cleaning things up we then have:

$$X_{i+1} = 2X_i (1 + P + P^2 + P^3 + P^4 + \dots) - X_i$$

and

$$X_{i+1}P = 2X_i (P + P^2 + P^3 + P^4 + \dots) - X_iP.$$

The summation of this power series, for when  $P < 1$ , is long known to be equal to  $P/(1-P)$ . This allows us to clean things up a lot. First we handle  $X_{i+1}P$ :

$$\begin{aligned} X_{i+1}P &= 2X_i (P + P^2 + P^3 + P^4 + \dots) - X_iP = \\ &2X_i (P/(1-P)) - X_iP = \\ &X_i \{2P/(1-P) - P\} = \\ &X_i \{2P/(1-P) - P[(1-P)/(1-P)]\} = \\ &X_i \{(2P - P + P^2)/(1-P)\} = \\ &X_i (P^2 + P)/(1-P) = \\ &X_{i+1}P = X_iP(1+P)/(1-P). \end{aligned}$$

We can now handle  $X_{i+1}$  similarly:

$$\begin{aligned} X_{i+1} &= 2X_i (1 + P + P^2 + P^3 + P^4 + \dots) - X_i = X_i \{2[1 + P/(1-P)] - 1\} = \\ &X_i \{(2-1) + (2P/(1-P))\} = \\ &X_i \{1 + 2P/(1-P)\} = \\ &X_i \{(1-P + 2P)/(1-P)\} = \\ &X_{i+1} = X_i \{(1+P)/(1-P)\}, \end{aligned}$$

which falls in line with our value for  $X_{i+1}P$ .

If you want to compute the next node numerically *down* from your origin point, then you simply invert the formulas and arrive at the following:

$$X_{i-1} = X_i \{(1-P)/(1+P)\}$$

and

$$X_{i-1}P = X_i P \{(1-P)/(1+P)\}.$$

Finally, to compute the Gravitational Field Density for the  $N^{\text{th}}$  Field Node above a given  $X_i$ , it's exactly like adding percentages to percentages (sort of like compounding interest rates). For a given Field Node,  $X_N$ , that is 'N' nodes *above* our origin Node of  $X_0$  (which is basically going to be our own Universe's Field value), we get:

$$X_N = X_0 \{(1+P)/(1-P)\}^N$$

Then to find the value for the  $N^{\text{th}}$  Node,  $X_{-N}$ , numerically *less* than that of  $X_0$ , we simply invert this to get:

$$X_{-N} = X_0 \{(1-P)/(1+P)\}^N.$$

Now all you have to do is plug in  $1/6\pi^5$  for P, and the  $F_{Dg}$  for our own universal Field in place of  $X_0$ , to get the final answers. As you can see from that, though, these bandwidths are going to be rather narrow and well defined. Should someone invent a device that allows them to tune into other Gravitational Field Densities then this would provide a means with which to precisely determine the stable values of other such universes. From this one can then derive a coordinate system for locating other universal Fields relative to our own... assuming some day we find a means to travel from one Field to another, of course.

Perhaps something of yet purely theoretical interest and nothing practical for a while yet to come, but I like to be complete in my intellectual meanderings.