A Geometric Algebra solution to a "Divided Triangle" Problem

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Abstract

We show how to use properties of Geometric Algebra bivectors to solve the following problem: "A triangle is divided into three smaller triangles and a quadrilateral by two lines drawn from vertices to the opposite sides. Given only the areas of the three triangles, find the area of the quadrilateral."



Given the areas A_1 , A_2 , and A_3 , find A_4 .



Figure 1: Given areas A_1 , A_2 , and A_3 , find A_4 .

1 Statement of the Problem

Given areas A_1 , A_2 , and A_3 , find A_4 (Fig. 1).

2 Ideas that We Will Use

1. The relationship between the outer product of two vectors and the oriented area of the triangle that is formed by them.



How to find the intersection of two lines L₁ and L₂ that are parameterized as L₁ = a + λ_uu and L₂ = b + λ_vv, in which λ_u and λ_v are scalars (Fig. 2). We will see that in the present problem, we will not need to carry out the full procedure.



At the intersection point,

 $\mathbf{a} + \lambda_u \mathbf{u} = \mathbf{b} + \lambda_v \mathbf{v}$ $\therefore (\mathbf{a} + \lambda_u \mathbf{u}) \land \mathbf{v} = (\mathbf{b} + \lambda_u \mathbf{v}) \land \mathbf{v}$ $\lambda_u \mathbf{u} \land \mathbf{v} = (\mathbf{b} - \mathbf{a}) \land \mathbf{v}$ and $\lambda_u = [(\mathbf{b} - \mathbf{a}) \land \mathbf{v}] (\mathbf{u} \land \mathbf{v})^{-1}.$

Figure 2: Method for finding the intersection point of two lines that are parameterized as $\mathcal{L}_1 = \mathbf{a} + \lambda_u \mathbf{u}$ and $\mathcal{L}_2 = \mathbf{b} + \lambda_v \mathbf{v}$, in which λ_u and λ_v are scalars. Shown is the detailed procedure for finding the value of λ_u of the intersection point: the value of λ_v for that point can be found by taking the outer product of both sides of $\mathcal{L}_1 = \mathbf{a} + \lambda_u \mathbf{u} = \mathcal{L}_2 = \mathbf{b} + \lambda_v \mathbf{v}$ with \mathbf{u} .



Figure 3: Formulation of the problem in terms of vectors.

3 Solution Strategy

We will express each of the three given areas, and the total area of $\triangle ABC$, in terms of outer products, then find A_4 as $Total - A_1 - A_2 - A_3$.

4 Formulation in Terms of Vectors

We formulate the problem as shown in Fig. 3.

5 Solution

To identify the area of the triangle $\triangle ABC$, we will need to express the vector **c** from A to C in terms of the given areas (Fig. 4). To do so, we begin by expressing point C as the intersection of lines:

$$\mathbf{c} = \lambda_u \mathbf{u} \text{ and}$$
$$\mathbf{c} = \mathbf{v} + \lambda_{wv} \left(\mathbf{w} - \mathbf{v} \right);$$
$$\therefore \lambda_u \mathbf{u} = \mathbf{v} + \lambda_{wv} \left(\mathbf{w} - \mathbf{v} \right).$$



Figure 4: Showing the vector **c** that we will use to express the area of $\triangle ABC$, via **v** \wedge **c** = 2 [*Area of* $\triangle ABC$] **i**.

We find λ_u as follows:

$$\lambda_{u} \mathbf{u} \wedge (\mathbf{w} - \mathbf{v}) = \mathbf{v} \wedge (\mathbf{w} - \mathbf{v}) + \lambda_{wv} (\mathbf{w} - \mathbf{v}) \wedge (\mathbf{w} - \mathbf{v})$$
$$\lambda_{u} \mathbf{u} \wedge \mathbf{w} - \lambda_{u} \mathbf{u} \wedge \mathbf{v} = \mathbf{v} \wedge \mathbf{w}.$$
(5.1)

Now, we note that

$$\mathbf{u} \wedge \mathbf{v} = -2 (A_1 + A_1) \mathbf{i}$$
, and
 $\mathbf{v} \wedge \mathbf{w} = 2 (A_2 + A_3) \mathbf{i}$

As explained in Fig. 5, $\mathbf{u} \wedge \mathbf{w} = -2 \left[A_1 \left(A_2 + A_3\right) / A_2\right] \mathbf{i}$. Thus, Eq. (5.1) becomes

$$\lambda_u \left\{ -2 \left[\frac{A_2 + A_3}{A_2} \right] A_1 \right\} \mathbf{i} - \lambda_u \left[-2 \left(A_1 + A_2 \right) \right] \mathbf{i} = 2 \left(A_2 + A_3 \right) \mathbf{i},$$

from which

$$\lambda_u = \frac{A_2 \left(A_2 + A_3 \right)}{A_2^2 - A_1 A_3}.$$

Thus,

$$\mathbf{v} \wedge \mathbf{c} = \mathbf{v} \wedge \left\{ \begin{bmatrix} A_2 (A_2 + A_3) \\ A_2^2 - A_1 A_3 \end{bmatrix} \mathbf{u} \right\}$$
$$2 (A_1 + A_2 + A_3 + A_4) \mathbf{i} = \begin{bmatrix} A_2 (A_2 + A_3) \\ A_2^2 - A_1 A_3 \end{bmatrix} \mathbf{v} \wedge \mathbf{u}$$
$$= \begin{bmatrix} A_2 (A_2 + A_3) \\ A_2^2 - A_1 A_3 \end{bmatrix} [2 (A_1 + A_2)] \mathbf{i}$$

Note that we have been able to identify λ_u without having to use the full procedure that is shown in Fig. 2.



Figure 5: Obtaining an expression for $\mathbf{u} \wedge \mathbf{w}$. Vector \mathbf{w} is $\frac{h_3}{h_2}\mathbf{z}$. Because $\triangle ABF$ and $\triangle ABE$ have the same base (\overline{AB}) , $\frac{h_3}{h_2} = \frac{A_3 + A_2}{A_2}$. In addition, $\mathbf{z} \wedge \mathbf{u} = 2A_1\mathbf{i}$. Therefore, $\mathbf{u} \wedge \mathbf{w} = -2\left[\frac{A_2 + A_3}{A_2}\right]A_1$.

Solving for A_4 ,

$$A_4 = \frac{A_1 A_3 \left(A_1 + 2A_2 + A_3\right)}{A_2^2 - A_1 A_3}.$$
(5.2)