

Solving subset sum in polynomial time and proving $P = NP$

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Abstract

In this paper, we show that subset sum problem is solvable in polynomial time.

Keywords : Subset sum problem, Polynomial time, NP complete.

1 Introduction :

Subset sum is a famous problem in computer science, shown to be NP complete [1], it consists on deciding whether there is a subset of integers belonging to a set that sums to a given target sum integer. In this paper we show that variant of subset sum in which all inputs are positive could be solved in polynomial time, this variant is also NP complete [1][2].

2 (b,d) Vectors :

Definition 2.1. A (b, d) vector corresponding to number n is a vector V satisfying the following equality : $n = V_0b^0 + \dots + V_{d-1}b^{d-1}$, where V_i ($0 \leq i < d$) components of V are positive numbers.

Definition 2.2. Let (b, d) vector $V [V_0 \dots V_i V_{(i+1)} \dots V_{d-1}]$ corresponding to number n .

Carry up i th component of V is defined by operations below

$$V_i = V_i - b.$$

$$V_{(i+1)} = V_{(i+1)} + 1.$$

Constrained Carry up requires $V_i > b$.

Carry down i th component of V is defined by operations below :

$$V_{(i+1)} = V_{(i+1)} - 1.$$

$$V_i = V_i + b.$$

Constrained Carry down requires $V_{(i+1)} > 1$.

Definition 2.3. Let two vectors $V1$ and $V2$. abs distance between $V1$ and $V2$ is $\sum_i |V1_i - V2_i|$.

Definition 2.4. abs modulus of vector V is $\sum_i |V_i|$.

Proposition 2.1. There is at least one (b, d) vector corresponding to a number n .

Proof.

Let $[V_0 V_1 \dots V_{d-1}]$ be a (b, d) vector that corresponds to a number n .

$n = V_0 b^0 + V_1 b^1 + \dots + V_{d-1} b^{d-1}$, where $V_1 > 1$.

By constrained carry down V_0 , we get :

$n = (V_0 + b)b^0 + (V_1 - 1)b^1 + \dots + V_{d-1}b^{d-1}$. Meaning $[V_0 + b V_1 - 1 \dots V_{d-1}]$ is also a (b, d) vector corresponding to n . \square

Proposition 2.2. It is easy to find a (b, d) vector corresponding to a number n .

Proof.

We will proceed by proving by construction

We represent n in base b .

We automatically get a (b, s) vector V corresponding to n , s being n size in base b .

if $s < d$, we extend V size to d by filling its components of which indexes are greater than s , by zeroes.

if $s < d$, we replace V d th component value by $n/2^{d-1}$.

Proposition 2.3. Let a (b, d) vector V , constrained carry down its components increases resulting (b, d) vector Abs modulus. Conversely constrained carry up decreases it.

Proof.

Note, If we constrained carry up V_i , abs modulus decreases by :

$$b - 1 = |V_i - b| + |V_{(i+1)} + 1|.$$

If we constrained carry down V_i , abs modulus increases by :

$$b - 1 = |V_i + b| + |V_{(i+1)} - 1|.$$

Lemma 2.1. *Let a (b,d) vector $V1$, there is only one (b,d) vector $V2$ corresponding to a number n that minimizes Abs distance between $V1$ and $V2$.*

Proof.

Let m be the number that $V1$ corresponds to. To find $V2$, we choose a (b,d) vector $V3$ corresponding to $|m - n|$ such as $V3_i < b$ for $i < d - 1$.

Then compute $V2 = V1 - V3$ if $n \leq m$, $V2 = V1 + V3$ otherwise.

And carry down negative $V2$ components to fulfill (b,d) vector condition :

$0 < V2_i$ for $0 \leq i < d$.

*Observe, $V3$, (b,d) vector corresponding to $|m - n|$ is the closest one can get to nil vector (**proposition 3**). Indeed, because all components of $V3$ are inferior to b where $i < d$, we can't carry up nor carry down to decrease the abs distance.*

□

Theorem 2.1. *Let $V1$ and $V2$ be 2 different (b,d) vectors corresponding to the same number n . There is a polynomial time algorithm that transforms $V2$ to $V1$.*

Proof.

We will proceed by proving by construction, pseudo code below transforms $V2$ to $V1$.

Observe, this pseudo code transforms $V2$ components one by one, its complexity is $O(n^2)$.

Algorithm 1 Pseudo code 1

```

i ← 0
while i < d do
  if V2i > V1i then
    repeat Carry up V2i
    until V2i = V1i
  end if
  if V2i < V1i then
    repeat Carry down V2i
    until V2i = V1i
  end if
  i ← i + 1
end while

```

□

The following pseudo code complexity is also in $O(n^2)$. it uses abs distance to adjust all the components of $V2$ in one loop, whereas in the former, components of $V2$ are adjusted sequentially.

Algorithm 2 Pseudo code2. Input : $V1, V2$. Output : $V2$

```
 $i \leftarrow 0$ 
 $dist \leftarrow abs\_dist(V1, V2)$ 
 $updated\_dist \leftarrow 0$ 
while  $i < d$  do
   $V3 \leftarrow V2$ 
  constrained carry up  $V3_i$ 
   $updated\_dist \leftarrow abs\_dist(V3, V1)$ 
  if  $updated\_dist < dist$  then
     $V2 \leftarrow V3$ 
     $dist \leftarrow updated\_dist$ 
  end if
  if  $dist < updated\_dist$  then
     $V3 \leftarrow V2$ 
    constrained carry down  $V3_i$ 
     $updated\_dist \leftarrow abs\_dist(V3, V1)$ 
    if  $updated\_dist < dist$  then
       $V2 \leftarrow V3$ 
       $dist \leftarrow updated\_dist$ 
    end if
  end if
   $i \leftarrow i + 1$ 
  if  $dist = 0$  then return  $V2$ 
  end if
  if  $i = d$  then
     $i \leftarrow 0$ 
  end if
end while
```

Theorem 2.2. *Let $V1$ and $V2$ be 2 different (b,d) vectors, $V2$ corresponds to number n . There is a polynomial time algorithm that finds $V3$ the closest (b,d) vector to $V1$, corresponding to n .*

Proof.

According to **Lemma 2.1**, we know that $V3$ exists. We adapt pseudo code 2 to find $V3$.

Observe, in a loop all possible carry ups and carry downs of components of $V3$ are performed, meaning $|V1-V2|$ is minimized if $abs_distance(V1, V2)$ don't decrease after a loop.

Algorithm 3 Pseudo code 3. Input V1, V2. Output : V3

```
 $i \leftarrow 0$ 
 $dist \leftarrow abs\_dist(V1, V2)$ 
 $updated\_dist \leftarrow 0$ 
 $dist1 \leftarrow 0$ 
while  $i < d$  do
   $V3 \leftarrow V2$ 
  constrained carry up  $V3_i$ 
   $updated\_dist \leftarrow abs\_dist(V3, V1)$ 
  if  $updated\_dist < dist$  then
     $V2 \leftarrow V3$ 
     $dist \leftarrow updated\_dist$ 
  end if
  if  $dist < updated\_dist$  then
     $V3 \leftarrow V2$ 
    constrained carry down  $V3_i$ 
     $updated\_dist \leftarrow abs\_dist(V3, V1)$ 
    if  $updated\_dist < dist$  then
       $V2 \leftarrow V3$ 
       $dist \leftarrow updated\_dist$ 
    end if
  end if
   $i \leftarrow i + 1$ 
  if  $i = d$  and  $dist \neq 0$  then
    if  $dist = dist1$  then return V3
    end if
     $dist1 \leftarrow dist$ 
     $i \leftarrow 0$ 
  end if
end while
```

□

3 Subset sum complexity class :

Addition seen differently :

Addition of 2 numbers can be performed by first adding their corresponding (b, d) vectors. b is the base where they are represented . Carry propagation is realized by extending sum vector V size and carry up its components until their values become inferior to b .

Definition 3.1 . Given a set S of (b, d) vectors and and a (b, d) target vector T . Subset sum without carrying problem, consists on finding a subset of vectors S_b that sums to T .

Definition 3.2 . Let a vector V , abs distance to binary of V is $\sum_i ||V_i - 0.5| - 0.5|$.
 abs distance to binary of V equals 0, imply components of V are in \mathbb{N}_2 .

Proposition 3.1 . Subset sum without carrying is in P.

Proof.

Observe, solving subset sum without carry is equivalent to find solutions of following linear equation $\mathbf{A}X = T$ where components of a column of matrix \mathbf{A} are components of a vector in set S .

If subset S_b exists, components of solution X are in \mathbb{N}_2 .

If $X_i = 0$, S_i ith vector in S , is not in subset S_b .

If $X_i = 1$, S_i ith vector in S , is in subset S_b .

Observe, Hardness of Subset sum resides mainly in carry propagation complexity, that's sort of hiding the target vector and showing a number it corresponds to. To Solve subset sum efficiently, man had to find the right (b,d) vector T corresponding to target t such as $X = \mathbf{A}^{-1}T$ components are in \mathbb{N}_2 meaning : $\sum_i |(\mathbf{A}^{-1}T)_i - 0.5| = 0$.

NB : If matrix \mathbf{A} is not invertible we use gaussian elimination to solve $\mathbf{A}X = T$. □

Proposition 3.2 . Let $V : [V_0 V_1 \dots V_{d-1}]$ be a (b,d) vector corresponding to a number n , and a number $u < V_{d-1}$. (b,d) vector : $[(V_0 + 2 \times u) (V_1 + u) \dots (V_{d-1} - u)]$ corresponds to n .

Proof.

Observe u carry down V $(d-1)$ th component gives also a (b,d) vector corresponding to n which is : $[V_0 V_1 \dots (V_{d-2} + 2 \times u) (V_{d-1} - u)]$. If we u right permute V i th component to its $(i-1)$ th component from $i = d - 2$, we get also a (b,d) vector corresponding to n which is : $[V_0 + u \times 2 V_1 + u \dots V_{d-1} - u]$. □

Theorem 3.1. Subset set sum is in P.

Proof.

Let S be a set of numbers whose maximal size in bits is d and a target t .

Observe the binary representations of S elements are $(2,d)$ vectors that corresponds to them.

T_s is a $(2,s)$ vector corresponding to t where s is t size in bit. By **proposition 3.2**, it is easy to show that $T = [(Ts_0 + 2 \times (t/2^d)) (Ts_1 + (t/2^d)) \dots (Ts_{d-1} + (t/2^d))]$ is a (b,d) vector that corresponds to t .

\mathbf{A} is a matrix which columns are $(2,d)$ vectors corresponding to elements of S .

To find if a subset of S sums to t , we execute pseudo code 4 which is basically the same as pseudo code 3, it transforms T to a $(2,d)$ vector that is closest to vectors over \mathbb{N}_2 in basis A .

Because solving linear system of equation complexity is $O(n^3)$, according to **theorems 2.1 & 2.2** Pseudo code 4 complexity is $O(n^5)$. If final computed distant is nil, transformed T components in base A (X components) are in \mathbb{N}_2 , meaning there is a subset of S that sums to t , otherwise there is no subset of S that sums to t .

Algorithm 4 Pseudo code 4. Inputs S : A, T. Outputs : T, X

```
Solve  $\mathbf{A}X = T$ 
 $dist \leftarrow abs\_dist2binary(X)$ 
 $updated\_dist \leftarrow 0$ 
 $dist1 \leftarrow 0$ 
while  $i < d$  do
   $T1 \leftarrow T$ 
  constrained carry up  $T1_i$ 
  Solve  $\mathbf{A}X = T1$ 
   $updated\_dist \leftarrow abs\_dist2binary(X)$ 
  if  $updated\_dist < dist$  then
     $T \leftarrow T1$ 
     $dist \leftarrow updated\_dist$ 
  end if
  if  $dist < updated\_dist$  then
     $T1 \leftarrow T$ 
    constrained carry down  $T1_i$ 
    Solve  $\mathbf{A}X = T1$ 
     $updated\_dist \leftarrow abs\_dist2binary(X)$ 
    if  $updated\_dist < dist$  then
       $T \leftarrow T1$ 
       $dist \leftarrow updated\_dist$ 
    end if
  end if
   $i \leftarrow i + 1$ 
  if  $i = d$  and  $dist \neq 0$  then
    if  $dist = dist1$  then return T,X
    end if
     $dist1 \leftarrow dist$ 
     $i \leftarrow 0$ 
  end if
end while
```

□

Corollary 3.1. $P = NP$.*Proof.*

Subset sum is in an NP complete problem meaning that if it is in P all the problems in NP are in it too [1][2]. Proof follows directly from **theorem 3.1**. □

4 Conclusion :

Subset sum may be considered as equivalent to a two stage algorithm.

In the first stage :

Matrix \mathbf{A} is a given, vector X over \mathbb{N}_2 is unknown . The first stage output is vector $T = \mathbf{A}X$.

In the second stage :

Vector T which is also a (b,d) vector for some b and d , is transformed to integer n it corresponds to. $n = T \bullet U$ where U is vector $[(2^0)(2^1)\dots(2^{d-2})(2^{d-1})]$

Solving subset sum consists on finding a solution over \mathbb{N}_2 of equation $n = \mathbf{A}X \bullet U$ where $U = [(2^0)(2^1)\dots(2^{d-2})(2^{d-1})]$

In this paper, we showed that it is easy to find a (b,d) vector corresponding to an integer n .

We equally showed transforming a (b,d) vector corresponding to integer n to another vector, it corresponds to can be performed in polynomial time by decreasing distance between them to zero. (**theorem 2.1 and 2.2**).

In subset sum we dont know the final $(2,d)$ vector V , we had to transform to, but we know that its components are in \mathbb{N}_2 : they verify $||V_i - 0.5| - 0.5| = 0$. To capture this property we introduced abs 2 binary distance, and showed that the "first stage" is also easy to invert. (**theorem 3.1**).

References

- [1] Stephen A. Cook *The complexity of theorem-proving procedures, STOC (1971) : Proceedings of the third annual ACM symposium on Theory of computing Pages 151 - 158*
- [2] Richard M Karp. *Reducibility Among Combinatorial Problems*, (1972), Complexity of Computer Computations, Springer Verlag , Berlin Heidelberg .